

Greenville Youth Sports, Inc.

2015 Policies & Procedures

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Mission Statement

Greenville Youth Sports, Inc. exists to provide the best learning environment, the best competition, and the most fun the game of baseball and softball has to provide for the Township of Greenville and its residents.

This is accomplished solely through volunteers with a positive attitude who teach and are living examples of: integrity, sportsmanship, and respect. Created through and by providing learning opportunities in regards to: fairness, sportsmanship, respect, and responsibility to all its' participants, and bringing the community together.

2015 Greenville Youth Sports Board Members

Board of Directors:

President Tod Turkow 841-6672 tturkow@new.rr.com
Vice-President Tom Cliver 757-9768 tcliver@milwpc.com
Secretary Chad Spaulding 268-2826 chad@greenvilleyouthsports.com
Treasurer Ron Powers 740-5056 rpowers24@sbcglobal.net
Tee Ball Director Jodi Much 757-9265 djmuch@gmail.com
Machine/Coach Pitch Coordinator Mike Mannino 809-2702 mmannino@prolamina.com
Junior & Senior League Coordinator Jim Kossow 460-3142 jim@mabtechnologies.net
Minor League Coordinator Jason Strange 420-1664 jasonstrange2@gmail.com
Major League Coordinator Jim Gerhardt 851-3310 jim@pro-label.com
Boys Traveling Coordinator Scott Bonikowske 378-5594 boni5@new.rr.com

Coordinators:

Concession Coordinator Sheila Powers 757-0811 rpowers24@sbcglobal.net
Travis Lawrence 740-8865 travislawrence@hasd.org
Sponsorship Coordinator Shirley Carlson 757-5362 scarlson12@new.rr.com
Equipment Coordinator Chris Wagner 265-9556 chriswagnergys@live.com
Diamond Scheduler Jodie Bonikowske 757-0173 boni5@new.rr.com
Tournament Team Coordinator Ron Powers 757-0811 rpowers24@sbcglobal.net
Co-Boys' Tournament Director Chad Spaulding 268-2826 chad@greenvilleyouthsports.com
Co-Boys' Tournament Director Tod Turkow 841-6672 tturkow@new.rr.com
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Co-Girls' Tournament Director Steve Werner 540-0082 stevew@tri-phase.com
Registration Coordinator Rachel Sommer 740-2122 rake10@hotmail.com
Volunteer Coordinator Kristin O'Connor koconn25@gmail.com
Website Coordinator Chad Spaulding 268-2826 chad@greenvilleyouthsports.com
Information Technology Dave Much 740-3236 dmuch22@gmail.com

Policies & Procedures GYS Board Selection

Open Board Positions are posted on greenvilleyouthsports.com whenever an open position arises.

Board positions are filled at the annual meeting in the fall in preparation for the upcoming season. There are times when an open position may be filled immediately – based on need, or as an interim position.

1. Anyone interested in applying for a position on the GYS board must contact the board via email and supply a letter of interest for consideration
2. The GYS board must vote on all positions to be filled.
3. The job description to the current opening applies to the responsibility of the position.
4. All prospective members must pass a criminal background check.

GYS Board

Key Position Job Descriptions

President:

- Schedule & run GYS Meetings
- Set agenda to GYS Meetings
- Develop, research, and report on any new ideas for GYS
- Provide information to Board Members, volunteers, and community when called upon
- Provide updated information to Website Coordinator
- Keep all positions on the board full
- Appoint people to new or special projects
- Assist with registration, tournaments, league play, opening day, etc...
- Assist Board Members & Coordinators when needed
- Attend all Board Meetings
- Represent GYS at town functions
- This is a volunteer position
- This position will have 1 vote at a GYS Board Meeting

Vice President:

- Schedule & run GYS Meetings when President is not in attendance
- Set Agenda to GYS Meetings when President is not in attendance
- Develop, research, and report on any new ideas for GYS
- Provide information to Board Members, volunteers, and community when called upon
- Provide updated information to Website Coordinator
- Help the President keep all positions on the board full
- Help the President appoint people to new or special projects
- Assist with registration, tournaments, league play, opening day, etc...
- Update Action Register
- Attend all Board Meetings
- Represent GYS at Town Functions
- This is a volunteer position
- This position will have 1 vote at a GYS Board Meeting

Secretary:

Take Board Meeting Minutes

Provide statistical reports prior to next meeting

Create and maintain data bases, files, and contact lists

Typing and mailing correspondences

Provide information to Board Members, volunteers, and community when called upon

Assist with registration, tournaments, league play, opening day etc...

Develop, research, and report on new ideas for youth sports

Provide updated information to Website Coordinator

Attend all Board Meetings

This is a volunteer position

This position will have 1 vote at a GYS Board Meeting

Treasurer:

Prepare monthly Financial Reports of Bank Accounts and Activity

Assist with registration, tournaments, league play, opening weekend, etc.

Attend all GYS Board meetings

Make all bank deposits

Disburse Checks as Needed

Pay umpires twice a month based on result sheets.

Mail the remaining unclaimed umpire checks at seasons end.

Reconcile Checkbook monthly

Give oral and written report at each Board Meeting

Order checks as needed.

This position will have 1 vote at a GYS Board Meeting

Prepare cash boxes for Opening Day

Prepare cash boxes for tournaments

Disburse checks for Tournament Teams' registrations

Purchase stamps as needed

Volunteer Position

Facilities Director:

Set up lease program for "Gator"

Maintain and repair grounds during season.

Purchase equipment needed to maintain grounds.

Help in Concession Stand as needed.
Transfer necessary supplies for concession stand.
Take down and put up batting cages each season.
Coordinate projects as needed.
Research products and equipment to better serve GYS.
Assist with registration, tournaments, league play, opening day, etc...
Attend all Board Meetings
This is a volunteer position
This position will have 1 vote at a GYS Board Meeting
Set up lease program for "Gator"
Maintain and repair grounds during season.
Purchase equipment needed to maintain grounds.

League Coordinators:

Collect and organize all registration forms pertaining to age groups
Coordinate coaching positions (solicit volunteers if needed)
Organize and oversee try-outs
 Contact scheduler for diamond space
 Set date and reserve diamonds
 Notify coaches
 Notify players
 Organize and document the draft and draft selections.
 Schedule a coaches meeting. Coordinate to determine location and discuss the following:
 ▪ Introductions
 ▪ Expectations of coaches
 ▪ League Rules
 ▪ Distribute rosters, schedules, and sportsmanship form.
 Keep track of wins and losses by each team.
 Schedule league games
 Be a resource for coaches
 Settle disputes, or bring them to the board for resolution
 Oversee league play
 Assist with registration, tournaments, league play, opening day, etc...
 This position will have 1 vote at a GYS Board Meeting
 This is a volunteer position
 Attend all Board Meetings

Travel League Coordinators:

Collect and organize all registration forms pertaining to age groups and leagues

Coordinate coaching positions (solicit volunteers if needed)

Attend meetings held for the traveling teams prior to the start of the season

Update GYS Website standings for all the traveling teams weekly

Coordinate coaches, teams, and rosters

Assist with registration, tournaments, league play, opening day, etc...

Inform Board with traveling team schedules

Work with Diamond Scheduler for scheduling of fields

Attend all Board Meetings

This position will have 1 vote at a GYS Board Meeting

Policies & Procedures GYS League Boundaries

Greenville Youth Sports supports an 'OPEN' boundary policy. This allows all kids 12 years and younger (5years old by Sept. 1st) interested in playing in Greenville the opportunity to play here. All kids over 12 years of age, and age eligible for GYS Travel League play, must live in, or attend an HASD school.

However, GYS is designed to support the Township of Greenville and its residents within the Hortonville Area School district.

Anyone interested in playing baseball or softball in Greenville for GYS and do not attend a Greenville Township school or live within the Township of Greenville or Hortonville Area School District, are required to pay on non-residence fee of \$20.00 per participating child.

Eligible schools include:

Greenville Elementary, Greenville Middle,
St. Mary's of the Immaculate Conception, Immanuel Lutheran,
St. Edwards, Faith Community and or Shepherd of the Hills.

Note: for homeschool families, we will need proof of residency.

Policies & Procedures GYS League Registration

Registration takes place each year in February around the middle of the month. All registration forms for the upcoming season are posted on our website @ www.greenvilleyouthsports.com at the beginning of January of that year.

The forms required for registration are:

1. Current calendar year registration form for the correct age group.
 - a. Previous years registration forms WILL NOT be accepted
 - b. All of the previous years' volunteer hours must be met prior to accepting your registration, or payment of buyout received.
2. Current calendar year volunteer / buy out form
3. Parent / Athlete concussion acknowledgement form

Coaches forms available:

1. Current calendar year coaches volunteer form
2. Coaches concussion acknowledgement form
3. Coaches release form for background check

Policies & Procedures GYS League Registration Refunds

GYS understands there are times when a parent or a child chooses not to participate after registration and fees are paid.

We are happy to refund the full amount of your registration fees, less anything owed from the previous year if applicable. All requests must be made prior to the first practice of the season for the players' age group.

If a parent or player chooses not to participate after the first practice takes place, NO refund will be provided.

Late Registrations

Any and all registrations, including 'buy out fee's' and previous years dues (if owed) are due at registration each year on the scheduled registration date. If you have a conflict, or do not get your registration in at the scheduled registration date a late fee of \$20.00 will be owed / charged per child if your registration and all the required forms are not received 30 days after the scheduled registration day of that year.

There will be NO exceptions for registrations for Boys Machine Pitch league play through USSSA 15 yr. old eligible players, nor will there be exceptions made for girls Coach Pitch league through 14U eligible players

The Only exception for late fee's is for Tee Ball participants – players may register up to and through the scheduled "OPENING DAY" for Coach / Machine Pitch – through Major / Senior League play (typically the second Saturday in May).

Policies & Procedures Coaches Selection - League Play

1. The decision of appointing head coaches is solely the responsibility of the GYS board.
2. Head coaching positions are a one (1) year assignment.
 - A. A head coach will be given priority for the next year and/or for the next level if they volunteer again/do not relinquish their position.
 - B. GYS board has the right at any time to remove a coach from their position based on behavior issues and/or conduct detrimental to GYS.
3. The head coach is:
 - A. in charge of scheduling practices through the GYS Schedule coordinator
 - B. communication with their league coordinator,
 - C. lineups,
 - D. appointing assistant coaches and scorekeepers,
 - E. and assigning a “Team Manager”;
 - i. Team Managers are:
 1. Responsible for ALL communication to the parents
 - a. Communication to the parents from the board
 - b. Communication to the parents from the coordinators
 - c. Communication to the parents from the Head Coach
 2. Assist with Pictures
 3. Assign parents for volunteer hours during GYS tournaments.
 - 4.
4. If a head coach has a child entering the same league he/she is coaching, the child will be placed on their team.
5. If their child is already on a team the coach will only be allowed to coach that team.

6. To create a pure draft, the head coach can't name his assistant coach until after the draft. The assistant coach's job is to help the head coach with coaching the team.
7. Additional assistant coaches may be named after the draft.
8. Anyone interested in a head or assistant coaching position for a league team must consent to and pass a criminal background check.
9. All assistant coaches are given priority for a head coaching position if an open head coaching position is available the following year.

Policies & Procedures League Draft

9-12 year olds

*****ALL players must declare their age / grade at the time of registration, and prior to draft day*****

1. If the head coach is new to the team and his or her child was a tournament team player, that child will be the team's 1st round draft choice.
2. If the head coach is new to the team and his or her child was not on the tournament team, that child will be the team's 4th round draft pick.
3. All siblings will automatically be placed on the same team. If the younger sibling was on tournament team, he or she will be the team's 1st round draft pick. If the younger sibling was not on the tournament team, he or she will be the team's 4th round draft pick.
4. No compensation will be given if a team who loses a player due to moving away, not playing baseball, etc....
5. The last place team from the previous year will have the 1st pick in each round of the draft. The only exceptions would be in the case of an expansion team or there were new second year players (4th or 6th grader) who signed up which would be drafted first in a separate draft to try and even up numbers on each team. The 1st place team of previous year will pick last in each round in the draft.
6. Balance number of players on each team by the last 2 rounds.
7. If a "B" tournament team is formed, these players are not considered "tournament team" players in regards to the rules of the league draft

13-14 Year olds

1. A tryout and an actual draft will be done for the 13 & 14 year old boys' league play.

2. The total number of participants at each level may dictate changes to team make up, selection, participation (play), etc. as deemed by the coordinator and board.
3. No one who registers will be 'cut' from league play / team formation

15 Year olds

1. The 15 year old tournament team is determined by the Hortonville High Schools baseball tryouts. Those who make the high school team will make up the tournament team for GYS.
2. GYS will hold a tryout for those who would like to participate on the tournament team, but did not make the HHS team – roster spots are not guaranteed just for trying out.

The Draft Order

The draft order for the upcoming season for Minor, Junior, Major and Senior League play is determined based upon the following criteria:

1. The playoff champion chooses last
2. The playoff runner-up chooses second to last
3. Then selections are based upon the regular league season results

Tie breakers for draft order are based upon the following criteria:

1. Overall record
2. Head to head
3. Coin flip

League Expansion Team(s)

1. Expansion teams will pick continuously in the draft to fill their team with older children.

e.g. - In the Minor League the team will pick the 10 year olds in the draft until they have the equal amount as the team with the lowest number of 10 year olds.

2. Expansion teams will pick first in the minor/junior and major/senior league drafts. Last place team of the previous year will pick second and so on.
3. Coaching rules and draft rules still apply to expansion teams.

League Reduction

1. Should GYS determine the need to reduce the number of teams in either the minor/junior or major/senior leagues because of overall numbers, the players remaining from the dropped team will re-enter the draft and will be picked before the open draft in a dispersal draft.
2. The draft rules will be followed for the dispersal draft; the last place team with the least number of both 10 year olds (minor leagues) and 12 year olds (major leagues) players will pick first.
3. If the head & assistant coach from the eliminated team(s) are still interested in coaching, they will be given first consideration for any open positions.
4. The GYS Board will determine which team(s) to eliminate.

Policies & Procedures Tee Ball

1. All players are assigned to a team by the tee ball coordinator.
 2. All teams will be as close as possible by age & sex.
 3. All applicable boys and girls will be in tee ball or coach pitch. (no moving up to the next division early).
 4. No favor granting will be given for placing children on a particular team.
 5. All siblings will be placed on the same team.
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Policies & Procedures Girls Coach Pitch / Boys Machine Pitch

1. Teams will be assigned by the coordinator.
2. Girls will be assigned to Girls Coach Pitch teams based upon the total number of girls registered.
 - a. Girls can choose to participate on a Machine Pitch Team
 - b. We encourage the girls to participate in Coach Pitch
3. Boys will be assigned to Machine Pitch teams based upon the total number of boys registered.
 - a. Boys cannot participate on a coach pitch team.
4. No favor granting will be given for placing children on a particular team.
5. All siblings (of the same gender) will be placed on the same team.

League Rules

Coach Pitch Rules

1. A team may start the game with at least 8 players.
2. A game will consist of 6 innings or 1 hour and 30 minute time limit, whichever comes first. No new inning will start after 1 hour and 15 minutes, tie games included.
3. Four innings will constitute a complete game in the event of inclement weather.
4. Three (3) coaches allowed during offense, 1 on first, 1 pitching and 1 on third. All other coaches must be in the dugout.
5. Two (2) defensive coaches necessary. 1 allowed in the outfield. 1 positioned behind home plate. The home plate coach will assist in tee removal and any balls that the catcher misses. Also, this coach will be responsible for calling foul balls.
6. A coach will pitch to his or her own team.
7. A coach will pitch underhand for girls from a distance of 25 feet. Discretion may be used and the pitcher may move closer or farther back depending on the batters ability. Pitching machines should be placed approximately 40 feet from home plate.
8. The pitching coach is not allowed to instruct any base runners during the inning. They may however instruct the batter.
9. The pitcher must hold the ball up to show the defense that the ball is being pitched.
 - a. Boys will use a 9 inch indoor ball
 - b. Girls will use an 11 inch softie ball
10. The pitching coach must avoid a hit ball and attempt to get out of the way so that the child playing the position of pitcher can field the ball. **In the event it hits the pitching coach or the pitching machine, the ball is still live and must be played.**
11. The ball shall be hit at least 15 feet in order to be considered a playable hit. If the ball lands on the 15 foot arc, the ball is in play. If an arc is not chalked for you, create one in the dirt that both teams can agree upon prior to the game starting. Fix it between innings if necessary.
12. The batter will get 5 pitches from his or her coach. If 1 of the 5 pitches is not hit, the player gets ONE chance to hit off the tee. Any hit off the tee is held to a single regardless of an overthrow. Runners on base at the time a ball is hit off the tee may also advance ONLY one base. If they swing and miss or foul it off the batter is out. If the batter knocks the ball off the tee while lining up their bat, they get one chance to put it up and hit again.
13. No walks or bunts allowed.
14. One warning for a thrown bat. Second thrown bat by an individual player will result in an out.

15. The fielding team coach will be positioned on the field, in the vicinity behind second base. This coach must be on the outfield grass.
16. The catcher must remain behind the catcher's line until the ball is hit.
17. The catcher must wear a helmet.
18. A coach may not make contact with a runner until play has stopped or the runner will be called out.
19. No bunting or half swings allowed.
20. 3 outs or 6 runs constitute an inning.
21. All players play defense, with a regular infield and the extras in the outfield.
22. Outfielders must remain on the outfield grass or 20 feet behind the bases.
23. First, second and third baseman should be within 3 to 5 feet of the base until the ball is hit. The pitcher must stay next to the coach pitcher until the ball is hit.
24. All players are to remain on the bench and in their batting order. Any player batting out of order is an automatic out. Play continues with the correct batter.
25. Helmets are required for all batters and base runners.
26. When a ball is thrown into foul territory, runners may only advance 1 base.
27. Runners leading off a base shall be called out.
28. Runners must stay in the baseline or be called out. The baseline is deemed to be 3 feet on either side of the straight line between bases.
29. Play continues until the defense stops the lead runner. (Ex: An outfielder throws the ball in and the shortstop has the ball and is holding it inside of the bases.)
30. A single umpire is in charge of the game and his/her judgment calls will be final at the time of the call. Any disputes over the written rules of this league or the rules of baseball will be handled by a special meeting of the coaches involved and representatives of the board. No arguing of the rules during the game.
31. Water or Gatorade only in dugouts. Each team needs to clean up after game.
32. Moving players around to play the batter is not allowed.
33. Runner gets hit by the ball from the batter they are out.
34. All rescheduled games need to be made up within a reasonable amount of time as determined by the scheduler and the league coordinator. All games not played before championship week will result in a forfeit for both teams; with the exception of if 1 team shows up for the make up game and the other team does not, the team present will get a win.
35. Any bats are fine.

36. Coaches are responsible for their actions, player conduct, and crowd control.

Please lead by example, show good sportsmanship!!!

Girls' 10U/Junior League Softball Rules

WIAA Rules shall prevail, except where changed by GYS and provided herein.

1. Age Limit – 3rd and 4th grade levels at the time of registration.
 2. 35 foot pitching distance will be used.
 3. 11-inch softball will be used in league play.
 4. All batters and runners must **wear helmets with a face mask installed**. Ball pants or sweats are suggested for league play and required for tournaments.
 5. Catchers **MUST WEAR** protective chest, face, and leg gear during practices and games.
 6. A game consists of 6 innings or 1 ½ hour time limit, whichever comes first. A 10-run rule applies after 5 innings and no more than **4** runs can be scored per inning. If a game is a tie at the time limit, it will remain a tie. No new inning will be started after 90 minutes.
 7. A line-up consists of 10 players. **To start a game a team must have a minimum of 8 players. Once a game begins a team can play with less than 8 due to injury, health, etc.**
 8. In case of inclement weather; the GYS Board will determine if games are to be played. There will be a sign posted at the park for rain outs; a mass email will be sent out to all parents, or you can also check our website.
 9. During the time that your team is at bat, only one girl is allowed to be on deck, she **MUST** be wearing a helmet with a face mask.
 10. Coaches must remain on the bench when their team is on the field.
 11. Coaches must remain in the “coaches” box when their team is at bat.
 12. Only 1 time out per inning is allowed for the coach to talk to the pitcher. A second time out will constitute a change of pitchers.
 13. Home team is listed first on the schedule. Visitors bat first.
 14. Warm ups by the pitcher between innings are limited to **3** pitches. A new pitcher is allowed 8 warm ups.
- Junior League rules cont.
15. Any player once removed as a pitcher may re-enter as the pitcher only one time, but not in the same inning.
 16. A runner is not allowed to lead off until the ball crosses home plate.
 17. Runners will be warned once about leading off early. Thereafter, runners will be called out for leaving the base early.
 18. The pitcher must keep one foot on the pitching rubber until the ball is released from her hand.
 19. **Stealing bases is allowed IF the ball goes out of the catcher’s box** (catchers’ box is defined as the 8ft behind the batters’ box). **However, a player cannot steal home.** Only one base can be stolen per pitch regardless of what happens with the throw from the catcher. **Only one base is allowed on an over throw. In both cases the runner must stop at 3rd base and wait for a batter to hit them home.**
 20. No walks will be allowed. **A batter will start with a count of 1 ball and 1 strike.** A batter receiving ball **three** will **attempt** to hit the ball off of a coach. The coach

will pitch when ball 4 has been reached with the count. "Balls" will not count from the coach, but "strikes" will.

21. A player **MUST SLIDE** if she is being played on at any base except first base. **A warning will be given by the umpire and then an out will be called if any other player on the team does not slide when a play is being made at a base.**

22. Bunting a pitch is allowed. (No bunting off the coach)

23. Windmill Pitching is preferred.

24. All players must bat in continuous rotation. Each player must play a minimum of 2 innings per game. Batting out of order is an out.

25. No infield fly rule will be in effect.

26. **Each batter will start with a count of 1 ball and 1 strike.** Strikeouts will be **two** swings or called strikes. Batter may not run on dropped third strike.

27. Pitchers may only pitch 3 innings per game.

28. No infield practice is allowed on the game field before the game.

29. All re-scheduled games must be made-up within 2 weeks or a reasonable amount of time as determined by the Scheduling Coordinator and the league coordinator. All games NOT completed before championship week will result in a forfeit for both teams. *Exception would be if one team shows up for make-up game but the other team does not, then the present team will get the win.*

✂ Coaches are responsible for their team and their own actions.

✂ Please respect the above rules and show leadership with good sportsmanship.

✂ Carry-in beverages and food are not allowed

Girls' 12U/Senior League Softball Rules

Revised 4/8/13

WIAA Rules shall prevail, except where changed by GYS and provided herein.

1. Age limit – 5th and 6th grade levels at the time of registration.

2. 40 foot pitching distance will be used (measured from back of the plate to the rubber).

3. 12" softball will be used in league play.

4. All batters and runners must **wear helmets with a face mask installed.**

5. Catchers **MUST WEAR** protective chest, face, and leg gear during practices and games.

Each game will consist of six (6) innings **OR** a 1 hour 30 minute time limit, whichever comes first.

No new inning will start after 90 minutes, even if the game is a tie. There will be a six (6) run limit per inning throughout the game. The ten (10) run rule applies after five (5) innings. Exception: there is no time limit for Championship Game.

4. To start a game a team must have eight (8) players. The coaches must agree upon less than eight (8).

5. No metal spikes will be worn.

6. A pitcher may pitch three (3) innings per game. A pitcher may re-enter as the pitcher only one (1) time, but not in the same inning.

7. The coaches are responsible for checking the pitching rubber distance from home plate. The correct distance

measured from the back point of the plate to the rubber is 40 feet. If for some reason play starts at the wrong

pitching distance and the game is beyond the first inning the play will continue through that complete inning and

the pitching distance will be changed before the start of the next inning. If the play is still in the first inning the game will start over at the correct pitching distance.

8. There will be free substitutions at all times with all players batting.

9. Bunting is allowed. Once you show a bunt, you commit to either a bunt or pull back. You may not swing at that same pitch – this is an automatic out.

10. All batters, base runners, on deck batters, and catchers must wear helmets with a facemask.

11. Warm-ups by the pitcher between innings are limited to three (3) pitches. A new pitcher is allowed eight (8) warm-ups. Please keep the game moving.

12. Home team is listed first on the schedule and always takes the 3rd base dugout. Visitors bat first.

13. Stealing is allowed. Runners cannot lead off until the ball crosses the plate. Once the ball is in the possession of the pitcher, base runners must either return to their original base or try to steal as long as they are not stealing home.

You can only advance to home on a hit ball or a walk.

Example #1 – Runners on 1st & 3rd. Ball is pitched but not hit by the batter and was not ball 4.

Runner on 1st can

try to steal 2nd but the runner on 3rd cannot steal home because the ball was not hit & there was no walk.

Example #2 – Runner on 1st. Ball is pitched but not hit by the batter and was not ball 4. The runner on 1st can steal

2nd. If the ball is over-thrown at 2nd the runner can try to steal 3rd. If the ball is overthrown at 3rd the runner must

stay at 3rd because the ball was not hit & it was not ball 4.

14. The batter may not run on a dropped third (3) strike.

15. The infield fly rule will not be used.

16. All four (4) outfielders must start on the grass until the ball is pitched.

17. A runner must slide if being played on at any base except first (1st) base. One warning per team, will be given by the umpire and then an out will be called if any other player on the same team does not slide when a play is being made at a base. Fielders must be in position to make the tag at the base to require a slide. It will be the umpires judgment as to whether a slide was required.

18. A courtesy runner may be used for the catcher if there are already 2 outs in the inning to allow the catcher to start getting on her equipment.

19. If a ball goes out of play, the runners get the base they were going to plus one.

20. A coach may talk to his pitcher once per inning without removing her. A second trip to the mound for the same pitcher requires a pitching change.

21. If a ball hits a batter, it is an automatic walk even if the ball hits the ground before it hits the batter. The batter MUST make an effort to move out of the way. It is the umpires judgment as to whether an attempt was made. Exception: If the batter is making an attempt to swing/bunt and is hit by the ball, there is no walk.

22. No abusive language of any kind will be tolerated. As a courtesy, no harassment of the opposition or umpires will be allowed.

23. The home plate umpire is in charge of the game. Judgment type calls will not be disputed. A clear cut rules

violation or umpire mistake may be handled by the coaches involved, along with the umpires. GYS Board

Members will handle unresolved disputes.

24. Coaches are responsible for their actions, player conduct, and crowd control. Please lead by example, show good sportsmanship!!

25. Carry-in beverages and food are not allowed. Team discount prices are available at the concession stand.

Absolutely no dogs are allowed in the park at any time.

26. In case of rain the GYS Board will determine if games are to be played. First check the GYS website, then Face Book and then call Lee Schild at 757-6862. There will also be a sign posted at the park for rain outs.

27. All re-scheduled games must be made-up within 2 weeks or a reasonable amount of time as determined by the Scheduling Coordinator and the league coordinator. All games NOT completed before championship week will result in a forfeit for both teams. *Exception would be if one team shows up for make-up game but the other team does not, then the present team will get the win.*

28. No infield practice is allowed on the game field before the game.

Boys Major & Minor Little League Rules (Grades 3-6)

1. The Official Little League Rule Book 2010 edition will govern all play except special league rules noted herein.
2. The GYS board adopted the Little League Baseball's rule for pitch counts and is mandatory. This rule covers the Boys Major & Minor Leagues in GYS.
 - If a player pitches 61 or more pitches in a day, 3 calendar days of rest are required.
 - If a player pitches 41-60 pitches in a day, 2 calendar days of rest are required.
 - If a player pitches 21-40 pitches in a day, 1 calendar day of rest is required.
 - If a player pitches 20 or less pitches in a day, no day of rest is required.
 - Game limits – 75 pitches for Minor League & 85 pitches for Major League.

The Pitch Count Rules will be in effect for all league & inter-league games – Greenville teams will continue to count and manage pitch counts & player eligibility as if both teams were following Pitch Count Rules. A player may pitch no more than 4 innings per game. **Failure to follow these rules will result in the forfeiture of the game where the rule violation occurred.**

3. A coach may talk to the pitcher once per inning (trip to the mound) without removing that player. A second trip to the mound for the same pitcher in an inning requires a pitching change. Any player removed as a pitcher may **not** re-enter as the pitcher in the game.
4. A pitcher may catch in the same game if he has 40 or fewer pitches. Any more than that, he cannot catch in that game.
5. A total of 8 warm-up pitches are allowed in the 1st inning of a game or when a new pitcher enters a game. All other innings, 5 warm-up pitches will be allowed. Please work to keep the game moving by having a coach or another player (with a mask on) warm-up the pitcher if the catcher is not ready. Warm-up pitches do not count towards the players pitch count.

6. On-deck batters must have batting helmets on before entering the field of play.
7. No jewelry shall be worn by any players. Pitchers while on the mound cannot wear anything white or gray on their arms or hands, including batting gloves, sweatbands, or sleeves.
8. All players must play 2 full innings in the field and bat in the rotation for the entire game. 10 players will be allowed to play in the field (4 outfielders) – please do everything possible to meet this requirement in case a game is shortened due to weather, the 10-run rule or players needing to leave early. To start the game, a team must have 8 players. Once a game begins, a team can play with less than 8 players due to injury, health, other.
9. The 10-run rule will apply after 5 innings of play have been completed. No new inning will start after 1 hour & 30 minutes, even if it's a tie game. The game will end in a tie in that situation. A game must complete 4 innings if the home team is behind or 3 ½ innings if the home team is ahead to constitute a complete game.
10. Make-up games: Head coaches from both teams should notify the Scheduler if game has been cancelled and they will reschedule with as needed.

If either team cannot or does play the game as rescheduled, the game will be counted as a forfeit for the team(s) that did not / could not play.

11. There is a 6-run-rule limit per inning (6 run maximum per inning or play).
12. A player must slide if he is played on at any base except first base. **There are no head-first slides allowed at any time.** Umpires judgment will prevail with this rule.
13. There is **no** infield fly rule in effect during league play.
14. Base runners are not allowed to leave the base until the pitch crosses the plate. Leading off early is considered an out – no pitch. Base stealing will be allowed once the pitch crosses home plate.
 - a) **MINOR League ONLY** – base runners may only advance one base. No stealing of home is allowed. Once a runner has reached 3rd base, he can only advance based on what the batter does. He cannot advance on an overthrow.
 - b) **MAJOR League ONLY** – base runners may advance more than one base including home. A player may not steal home, but may advance once the ball, in control of the catcher, crosses the plate back into the field of play.
15. If a throw is made and the ball is inside the fence the ball is live for Major league. If there was an overthrow during Minor league the base runner may only advance on base at their own risk. Exception is Diamond A where the umpire may rule the ball out of play on a overthrow to first base and the play becomes dead ball and only one base advancement per runner. Example would be a overthrow that is still in the fenced area of diamond and umpire may rule overthrow and one base dead ball situation. If umpire does not rule out of play everything will still be live if ball is still inside the fence area. Minor league is one base only on a overthrown no matter what happens after at their own risk.

16. The home plate umpire is in charge of the game. Judgment calls will not be disputed. The coaches involved and the umpires may handle any rules violations or disputes. The GYS Board will handle unresolved disputes.
 17. Players must remain in the bench area at all times when not actively playing or warming up. All other persons should avoid the bench area to allow the coaches & players to remain focused on the game.
 18. No more than 3 coaches should be in the dugout during the game.
 19. **There will be no infield practice before a game on the game field.**
 20. Coaches are responsible for their actions, player & team conduct and crowd control. Please lead by example & show good sportsmanship!!!
 21. For ease of dugout assignment the home team will use the 3rd base dugout.(No exceptions)
-

Boys 13U / 14U / 15/ League Rules

Rules not listed here will follow NFHS rules

1. **Players are eligible who have not reached their birthday by April 30th.**
15U Yr. Old Division = 16 years old before May 1, 2013
14U Yr. Old Division = 15 years old before May 1, 2013
13U Yr. Old Division = 14 years old before May 1, 2013
You can bring up younger players (**no younger than age 12**) to fill out a roster.
A player must turn 12 by April 30th 2001 to be old enough. Players selected for each team must come from within their **own school district**; exception is Grand Chute, or their minor league program. Players that are on a roster for one city team cannot be on a roster for another city team.
2. **All league games are 7 innings.** There is a **2:15 time limit**. No time limit in playoffs.
In the regular season, if it's a tie at the time limit, next inning starts with the last out of the previous inning on 2nd base with **one out** and a 0-0 count on the batter. Play until there is a winner. Playoff games will continue as normal baseball until there is a winner.
In the 13U Bob Boots league tournament there will be a **1:45 time limit**.
The 13U and 14U divisions will start Saturday May 4, 2013.
The 15U division will start the week of May 27, 2013.
3. **Five innings constitutes an official game (rain or darkness).** Games that are incomplete because of rain or darkness that have not reached the fifth inning will be suspended from the point of stoppage. The game will resume with the **exact count, outs, pitcher, etc.** at a date to be determined by both coaches. ***If a game has reached the fifth inning and the home team is winning only 4 ½ innings need to be played, if the home team is losing in the bottom of the fifth inning and weather or darkness forces the game to be stopped before the fifth inning is completed the game is suspended and must be completed from the point.***

4. The 13U, 14U, and 15U divisions, the start time will be 5:45 if there are no lights. The earliest will be 5:30 if both coaches agree. Start times can be later if the field has lights. If there are 2 games on a field in the same night, the first game should start at 5:30. The visiting team should get to the field at least 30 minutes prior to the start of the game to allow enough time for warm ups and infield. All games must start with 9 players on the field. If a player then gets hurt or ejected after all the subs have been used, the game can continue with 8 players. When that players spot comes up when batting his spot will be an automatic out. Can't finish a game with fewer than 8 players. That would result in a forfeit.
5. **The use of a designated hitter is prohibited.** In all 3 levels you can bat 10 players *if you so choose*. That player may be substituted on defense freely but must remain in same order. *If you only bring 10 players to a game and chose to bat all 10 and a player gets hurt or ejected when that players spot comes up in the order an out will be automatic for that spot.*
6. Team Rosters: 20 player limit in all divisions. The 13U division will be allowed to suit up a maximum of 15 players in a game due to playing requirements. The 13U & 14U rosters must be entered on the USSSA website by Friday April 19th, 2013. The 15U rosters will be due at a later date. Once rosters are frozen through the USSSA state office, no changes may be made without permission of the FVYBL board. If a town has more than one team in an age division, they must be split evenly; **no "A" & "B" teams.**
7. **Playing time: 13U division** – All players in uniform (maximum of 15) must have at least 1 at-bat and play at least 2 defensive innings. **14U division** – All players in uniform must have at least 1 at-bat and play at least 1 defensive inning. **15U division** – No minimum play rule in any particular game. However, all 15U players on your roster must get an official appearance in at least 50% of your league games played in order to be eligible for the league playoffs. An official appearance can be pinch hitting, playing in the field of at least one out of a defensive inning, pinch running, etc... A "courtesy runner" is not an official appearance. All 13U & 14U players on your roster also must play in at least 50% of your games played to be eligible for the league playoffs. Exceptions due to injury, out of town, etc... may be made with special permission of the FVYBL board. Starting players who come out of the line-up must re-enter (if applicable) to his original spot in the line-up. In the 13U Bob Boots tournament, due to time limits players need only 1 at-bat and 1 defensive inning.
8. **Umpire requirements:** All home plate umpires must be at least **18 years old and that they be W.I.A.A. certified** and base umpires must be at least **17 years old**. At the 13u level a 16 year old can umpire as long as he is W.I.A.A. certified. All umpire decisions are not appealable, common sense decisions.
9. **Canceled games are to be played in the same week if possible.** It is the responsibility of the home team coach to notify the visiting coach and league commissioner of any cancellation and when the game will be rescheduled.
10. **The mercy rule.** If after **3 ½ innings** and the home team is ahead or **4 innings** if the visiting team is ahead, the game will end if a team is up by **15 runs**. If after **4 ½ innings** (home team) or **5 innings** (visiting team) is ahead by **10 runs**, the game will end. This will also apply in all playoff

games. In the Bob Boots tournament, mercy rule will be 12 runs after 3 innings, 10 runs after 4 innings, and 8 runs after 5 innings.

11. Base paths in the 13U division will be 80' and the pitching mound will be at 54'. 60'/90' for 14U & 15U.

12. Metal spikes will be allowed at all levels.

13. All batters, runners, catchers, and batboys must wear helmets at all times while on the playing field.

14. Pitching limits: (12:01am Sunday thru 11:59pm Saturday)

15U division = 7 innings

14U division = 7 innings

13U division = 7 innings

All innings count, even extra innings.

a. One pitch constitutes an inning. A pitcher gets 8 warm up pitches to start the game and when relieving another pitcher. Only 5 pitches are allowed between innings.

b. A coach may intentionally walk a batter by only notifying the plate umpire.

c. When a pitcher is removed from the mound, he may not pitch again that game.

d. A coach is allowed 2 visits per inning and 3 for the game per pitcher. After the 2nd visit in the same inning or the 3rd visit overall in the game, the pitcher must be replaced.

15. Days Of Rest for Pitchers:

If the pitcher throws:

3 innings or less (14U & 13U only): No days of rest

4 innings (14U & 13U only): 1 day of rest

5 innings (14U & 13U only): 2 days of rest

6 or 7 innings (14U & 13U only): 3 days of rest

No restrictions for 15U, other than maximum of 7 innings per week.

A day of rest is a calendar day starting at 12:01A.M.

16. Balk Rule: No warnings in the 15U division; all balks will be called. In the 13U & 14U divisions, 1 balk warning per pitcher will be given until May 31st. A balk will be called after the warning. After June 1st all balks will be called without warning. In the 13U & 14U divisions only the obvious balks will be called.

17. The infield fly rule will be used in all 3 divisions.

18. Dropped 3rd strike will be used in all 3 divisions.

19. THE BAT WEIGHT RULE:

15U Division: -3

14U Division: -5

13U Division: - 8.5

No bat will have a diameter less than **2 5/8"** and no greater than **2 3/4"**. The -3 bats must have the **BBCOR** sticker on them. The lighter bats must have the **USSSA** sticker on them.

20. Courtesy Runner: A courtesy runner will be allowed for both the pitcher (if you choose) and the catcher. The courtesy runner for the catcher is mandatory with 2 outs. The courtesy runner will be those on the bench that have not been in the game. After all players have been used, the courtesy runner will be the last batted out. The pitcher & catcher must be the position of record. **A courtesy runner can only be used once per inning.**

21. SLIDING RULE: Whenever a tag play is evident, a runner must slide or seek to avoid contact with the fielder / or catcher. Attempting to jump, leap, or dive over the fielder / or catcher is not interpreted as seeking to avoid contact. Malicious contact shall supersede all obstruction penalties.

Rule 21 Penalty: The runner shall be called out and may be ejected from the game at the umpire's discretion.

Rule 21 Comment: When enforcing this rule, the umpire should judge the runner's intent. If the umpire feels that the contact was unintentional, then the runner should only be called out. If the umpire feels that the contact was intentional and / or malicious, then the player should be declared out and ejected.

22. Fake tags are unsportsmanlike conduct. W.I.A.A. rules state there is to be a warning made to the whole team and the next occurrence will result in an ejection. **Consider this as your whole team warning as the Board of Directors is concerned with fair play and the safety of all players and any infraction will result in the immediate ejection of the offending player.**

23. Because of the size of the field in the 13U Division **the fake bunt slash play will not be allowed.** If a player does do this he will be automatically called out and any and all runners will be sent back to their last base as this will be a dead ball play.

24. The home team shall provide 2 new baseballs rated for 13 & above and 1 good used for each game.

25. League playoffs and the Bob Boots tournament seeding tiebreakers:

All Divisions

1. Head to Head
2. Total defensive runs against all teams
3. Run differential (max + / - 8)
4. Coin Flip

ALL TEAMS MUST PLAY 100% OF THEIR GAMES TO BE ELIGIBLE FOR THE PLAYOFFS, unless that rule is waived by the league due to circumstances such as above normal rain during the season. In all divisions the top **8 teams** will make the playoffs with the 4 highest seeds having home field advantage in the first round. In the 2nd round, the higher remaining seed in the matchup will be the home team. 1st round will be Monday July 22nd, the 2nd round will be Tuesday July 23rd, Wednesday July 24th is the rain date, and the championship night will be Thursday July 25th. The 13U championship game & 3rd place game will be in Hortonville. The 14U & 15U championship games will be at Appleton East HS. There will be no 3rd place game for 14's & 15's. All the usual pitching rules will apply for playoffs.

26. Playoff game umpires: The home team will supply umpires for first round games. The umpire-in-chief will schedule all the umpires for the 2nd round & championship games. The league will pay \$90 per playoff game for umpires. The league will supply new baseballs for the playoff games. The league will pay \$80 per game in the Bob Boots Tournament.

27. Standings & website updates: In order to keep the standings and web site up to date, both coaches are required to email your league commissioner after your game. It will include the score and pitchers innings for both teams. Also if your game has been cancelled due to rain or other event or rescheduled you must notify the commissioner by email within 24 hours. The league commissioner will assist in rescheduling rainouts if an easy solution between coaches can't be made. Rescheduled games must be reported to the commissioner in order to keep the master schedule on the website up to date.

28. Poor sportsmanship by coaches, players, parents, and fans will not be tolerated and may result in an ejection from the premises.

29. 2013 League fees: \$235 per team. There will also be an additional deposit of \$100 per organization that will only be cashed if a team drops out of the league or refuses to play a game. If you choose to buy baseballs and/or insurance through USSSA, that fee is in addition to the above fees.

30. Class "A" specific rules –

Must bat the whole line-up

6 runs per inning limit. The exception is an over-the-fence homerun, then all runs count.

-5 or -8 ½ bats may be used

54'/80' field

13's and 14's will be mixed on the teams this year

Kaukauna will host a double-elimination tournament July 12-14.

Policies & Procedures Coaches Selection - Tournament Play

1. All individuals interested in head coaching a tournament team must notify the board president of their interest no later than Sept 1st – prior to the upcoming season – via email to: gyspres@greenvilleyouthsports.com
 - a. Coaches will be determined by: applications, their previous year's performance (not based on wins and losses), previous experience, recommendations, survey results and survey comments.
 - b. Tournament coaching positions will be appointed by November 1st prior to the upcoming season
 - c. Tournament coaching selection is the sole responsibility of GYS Board
2. The head coach **will not** be allowed to appoint an assistant coach before the try-outs and the final tournament team is selected.
 - a. A tournament team may have up to two (2) additional assistant coaches to help during tournament games (on the bench)
 - b. Other assistant coaches and/or responsibilities will be named/assigned after the final team roster is made – per the coach's decision. For example: team scorekeeper, bench coach, and practice assistant coaches.
3. All coaches will be evaluated in a year end survey provided to the parents and assistant coaches of their team.

The head coach & assistant coach applicants must consent to and pass a criminal background check.

Policies & Procedures

The Tournament Team

1. GYS Board sponsors and allows for a single tournament team at each playing level starting with Coach Pitch through 14 year old boys and 14U girls.
2. Each Tournament Team will consist of at least 12 players and a maximum of 14.
 - **Note Deviations from the standard 12 player tournament team can be made **ONLY** if certain and specific criteria are met. The Criteria will be based on the following:
 - Number of tournament team tryout participants (larger numbers might mean a larger tournament team)
 - The depth and the ability of those participating in the tryout. (Not all participants will be qualified to participate on a tournament team – if the skill set is not there)
 - A. A Tournament Team can consist of up to 14 players **IF** it is determined by the Head Tournament Coach to do so.
 - B. If there are more than 24 participants at a tryout **AND** after the final selection of 12 players (or 14 players – as noted above) has been made; a volunteer may submit a formal request to the Board for support of and the allowance of an additional tournament team at that level – a “B” team.
 - i. A second tryout must be conducted for ALL those who did not make the Tournament Team originally.
 - ii. If a player did not tryout originally; they will not be allowed to tryout for the “B” team
 - iii. Any and all players selected to the Tournament Team can not choose not to participate on that team and tryout for the “B” team.
 - iv. It is not guaranteed the “B” team will be entered into the Greenville tournament – if space does not allow.
3. All Tournament teams for ages 8U thru 12U will participate in a minimum of 4 to 5 tournaments throughout the summer. GYS will sponsor the tournaments costs for up to \$1000.00 total. Any additional tournament fees or costs will need to be approved by the board and additional cost covered by the team. “B” team tournament number will be determined by the board.

4. All Tournament teams for both boys and girls at the travel team level of play will participate in as many tournaments as they can throughout the summer. GYS will sponsor the tournaments costs for up to \$1200.00 total. Any additional tournament fees or costs will need to be approved by the board.
5. GYS tournament costs not used by a tournament team does not carry over in any way; these are use it or loose it funds.
6. Players must be a registered member of GYS league program to participate.
7. The Head Coaches child(ren) must go through the tryouts and **are not** guaranteed a spot on the roster
8. All tournament participation applications must be turned into and approved by the “Tournament Coordinator” PRIOR to entering a tournament.
9. Parents must accept the responsibility and commitment to the team; work additional service hours during the Greenville tournament(s), and purchase the GYS team uniform for their child(ren).
10. Parents are expected to conduct themselves appropriately at all tournaments and follow and respect the tournament rules (including “carry ins” – remember your words and actions represent our organization and our town.)
11. The head coaching positions is a 1 year appointment.
12. Coaches are required to wear the board approved “Coaches Uniform” at all tournaments.
 - a. The Board will purchase the uniforms for the head coach and up to two (2) assistant coaches.
 - b. All other assistants must also be in uniform at **ALL** tournaments and must purchase their own uniforms to be allowed on the field or within the dugout.

Note: GYS will only purchase uniforms for the Head and 2 assistant coaches – once a head coach and assistant coaches have their uniforms – funds will not be used for additional coaches.

Remember – each and every one of us who coach, participate, cheer for, or are a parent, friend, or other family member of our tournament teams; represent the “Town of Greenville” in our actions and our words as soon as we step foot on the field.

Policies & Procedures

Softball Tournament Team Specifics

All Policies and Procedures for the boys' tournament teams apply to the girls with the following exceptions:

1. Tryouts for girls softball tournament teams will follow the following order:
 - a. 14 and under
 - b. 12 and under
 - c. 10 and under
2. All coach pitch girls are allowed to try out for 10 and under tournament team softball.
3. Girls have the right to try out for their 'age' eligible vs. 'grade' eligible tournament team. However, if they do try out, and are selected to the team, they have to play at that level.
4. Secondary or "B" team(s) cannot be formed until after all levels of tournament teams have been formed.

Policies & Procedures

Tournament Team Tryouts

1. A tryout date will be set by the tournament team coach and all the information regarding the tryouts will be passed onto all the league coaches to pass out to all players. It will also be posted on the internet.
2. The head coach will select 2 or 3 adults, 18 or older; to assist in the evaluation of players during tryouts and will help the head coach pick the tournament team through a tryout.
 - A. The 2 or 3 other adults helping pick the tournament team can't have a child trying out for that specific team.
 - B. A board member is to be present at each tryout; their job is to observe and ensure fairness. The observer can't be part of the selection committee.
 - C. Board members are allowed to be a part of the evaluations.
3. The tournament team tryouts cannot take place until two (2) weeks after the league tryouts are completed.
4. The recommended tryout format is to evaluate the players' skills in fielding, throwing, hitting, speed, and agility.
5. A "make up" tryout can be granted – per approval of the head coach and tournament team coordinator – for an excused absence. The tryout must be pre-arranged and posted in advance of the initial tryout.

Note: If a 'Make up' tryout is needed / added, the tournament teams roster cannot be set until AFTER the make -up tryout.

Policies & Procedures

Tournament Team Practices

1. League team practices have priority over tournament team practices in regards to field scheduling and player attendance
2. We expect our tournament team coaches to use discretion and take into account players family and personal time when scheduling practice time during a week. We expect our coaches to use common sense in regards to excessive practice.
3. We expect our tournament team coaches to ALWAYS take the athletes best interest in mind; especially when it comes to pitching. We, by no means want our athletes over throwing and doing damage to their young arms.
 - a. Tournament team coaches are encouraged / recommended to communicate with the league coaches and, together manage the total number of pitches thrown in a week as well as days of rest.
 - b. It is encouraged / recommended tournament coaches will manage their tournament pitchers by a **“Pitch Count”** vs. using the tournament rules; typically written as “numbers of innings”.
 - c. The GYS Board recommends and **STRONGLY** encourages **ALL** coaches to only allow pitchers to throw 180 pitches in a 7 day period.

Policies & Procedures

Lightning Policy

The lightning policy is the same as the WIAA lightning policy.

1. When thunder is heard, or a cloud-to-ground lightning bolt is seen, the thunderstorm is close enough to strike your location with lightning. The 'Game' being played or 'Practice' taking place or scheduled, all play is to be suspended and everyone is to take shelter immediately.
 - a. The dugouts and bleachers are **NOT** considered 'Safe Shelter'
 - b. Safe shelter is considered to be: in an enclosed structure, or in a vehicle
2. Thirty-minute rule. Once play has been suspended, we wait at least 30 minutes after the last sound of thunder is heard or flash of lightning is witnessed prior to resuming play.
3. Any subsequent thunder or lightning after the beginning of the 30-minute delay; resets the clock and another 30-minute delay begins.

Policies & Procedures

Misc. Policies and Procedures

COACHES CODE OF CONDUCT

The athlete/coach relationship is a privileged one:

Coaches play a critical role in the personal as well as athletic development of their athletes. They must understand and respect the inherent power imbalance that exists in this relationship and must be extremely careful not to abuse it.

Coaches must also recognize that they are conduits through which the values and goals of a sports organization are channeled. Thus how an athlete regards his/her sport is often dependent on the behavior of the coach.

The following Code of Conduct has been developed to aid coaches in achieving a level of behavior that will encourage their athletes in becoming well-rounded, self-confident and productive human beings.

Although this code is directed toward coaching conduct it equally applies to other members of the "Team Leadership Staff" i.e. assistant coaches, score keepers, and parent volunteers. It is assumed each of them act in cooperation with one another to construct a suitable environment for each athlete.

Coaches have the Responsibility to:

- Treat everyone fairly within the context of their activity, regardless of gender, place of origin, color, sexual orientation, religion, political belief or economic status.
- Direct comments and/or criticism at / regarding the performance rather than at the individual athlete.
- Consistently display high personal standards and project a favorable image of their sport and coaching.
- Refrain from public criticism of fellow coaches, athletes, or officials
- Abstain from the use of tobacco products while in the presence of her/his athletes.
- Abstain from drinking alcoholic beverages when working with athletes.
- Discourage the use of alcohol in conjunction with athletic events or victory celebrations at the playing site.
- Refrain from the use of profane, insulting, harassing or otherwise offensive language in the conduct of his/her duties.
- Ensure that the activity being undertaken is suitable for the age, experience, ability and fitness level of the athletes and educate athletes as to their responsibilities in contributing to a safe environment.
- Consider the athletes' future health and well-being as foremost when making decisions regarding an injured athletes' ability to continue playing or training.

- Treat opponents and officials with due respect, both in victory and defeat and encourage athletes to act accordingly.
- Actively encourage athletes to uphold the rules of their sport and the spirit of such rules.
- Conduct practices and games in a manner so as to allow optimum success.

COACHES MUST:

- Ensure the safety of the athletes with whom they work. At no time become intimately and/or sexually involved with their athletes. This includes requests for sexual favors or threat of reprisal for the rejection of such requests.
- Respect athlete's dignity; verbal or physical behaviors that constitute harassment or abuse are unacceptable.
- Never advocate or condone the use of drugs or other banned performance enhancing substances.
- Never provide under age athletes with alcohol, never encourage its use.

I have read and understand the above statements and agree to conduct myself in a manner that demonstrates the standards established in the Coaching Code of Conduct and Coaching Code of Ethics.

Name of Coach: _____

Signed:_____

Organization: Greenville Youth Sports Inc.

Date:_____

Policies & Procedures Field Closures / Cancelations & Batting Cage Use

When it is determined the fields are not in playing or practice condition, and the board decides to close the fields for the day/night we:

1. Do not allow teams to be on the infields or outfields on the day/night of the cancelation / closure – PERIOD
2. Have the Batting cages open for use – but they must be reserved through the Diamond Scheduler
3. Have the outlying grass areas of Community Park available (not outfields)
4. Have the open grass areas of the Middle School available
5. Have Jennerjohn Park available
6. Have Lions Park available
7. Have the Greenville Sports Complex available (if it is not being used already)
8. Have the open areas behind the YMCA available

Policies & Procedures Field and Facility Use

The Town of Greenville entrusts GYS to manage the use of Community Park for Baseball and Softball activities throughout the spring and summer months from April through July of each year.

However, these spaces are public spaces and free to use by anyone. Prior to setting up and/or arranging the use of the baseball and /or softball fields for group events during this time period, the group, organization, family, or individual must contact the Town Hall and GYS to determine availability and to reserve the space.

If the fields are to be used, and need to be managed or prepped for use (dragged, linen and the use of lights). Arrangements must be made with GYS, and a field use charge will be accessed based upon time, equipment and supplies.

GYS, may also be available to support your event with concession stand sales. However, arrangements need to be made no less than 30 days in advance of your event, and a charge will be accessed for time, product cost, and a small profit to support GYS.

Policies & Procedures Purchases and Use of GYS Funds

As board members there are times when each of us will need to purchase something for use for the organization: i.e., team equipment, uniforms, diamond dry, copies, office supplies, food items, maintenance equipment, etc. Though all board members have the authority to purchase needed (necessary) items for the organization, there is still the need for maintaining fiscal responsibility to the funds entrusted in us.

Therefore: Any and All purchases exceeding the individual cost of \$75.00 per item must be submitted to the voting board members and approved by a majority vote PRIOR to purchasing.

In addition, ALL purchases of an individual cost of less than \$75.00 per item, and if the total purchase of the item needed exceeds \$200.00, these purchases must also be pre-approved by the voting members of the board by majority vote PRIOR to purchasing.

It is understood all purchases under an individual cost of \$75.00 per item, and with the total purchase exceeding \$200.00, not be purchased individually for the sole purpose of avoiding the need for pre-approval. Such practice could lead to immediate dismissal from the board.

ALL purchases must be paid for in one of the following manners and a receipt of the purchase must be provided to the board treasurer.

1. Check written by the board treasurer
2. Use of GYS Debit / Credit Card
 - a. There are to be only two (2) Debit / Credit Cards in the boards procession
 - b. The Concession Stand Manager and the President are the authorized users and names are included on the cards
3. A board member may use their personal funds for the purchase and be reimbursed by the board treasurer.