Greenville Youth Sports, Inc.

2017
Policies &
Procedures

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Concussion Information

Greenville Youth Sports, Inc. exists to provide the best learning environment, the best competition and the most fun the game of baseball and softball has to provide for the Township of Greenville and its residents.

This is accomplished solely through volunteers with a positive attitude who teach and are living examples of:

- Integrity
- Sportsmanship
- Respect

We create this environment by providing learning opportunities through:

- Fairness
- Sportsmanship
- Respect
- Responsibility to all its participants
- Bringing the community together

2017 Greenville Youth Sports

Board of Directors:

<u>Position</u>	<u>Name</u>	Phone #	<u>E-mail</u>
President	Ryan Paschke	920-851-2089	Beanp119@aol.com
Vice President	Jim Gerhardt	920-851-3310	jim@pro-label.com
Treasurer	Ron Powers	920-740-5056	Rpower24@sbcglobal.net
Treasurer-elect	Bobbi Jo Paschke	920-851-2447	Sloppyjo23@aol.com
Secretary	Angie Gass	920-470-8609	Kluless247@yahoo.com
Pee Wee/Tee Ball	Amie Strange	920-428-4174	astrange@gallowaycompany.com
Mach./Coach Pitch	John Otto	920-213-5976	jon@frvwi.com
Jr & Sr League	Jim Kossow	920-460-3142	jim@mabtechnologies.net
Minor League	Nick Stuedel	920-716-7177	steuds55@gmail.com
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Travel League	Scott Bonikowski	920-	Boni5@new.rr.com
Travel League	Scott Schanhofer	920-450-0239	sschanhofer@ymcafoxcities.org
Tournaments	Ryan Gass	920-470-8608	sublim4386@yahoo.com

Coordinators:			
Concession	Alex Bonikowski	920-809-4732	Aboni1996@gmail.com
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Sponsorship	Shirley Carlson	757-5362	Scarlson12@new.rr.com

Equipment	Chris Wagner	265-9556	chriswagnergys@live.com
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Umpire	Ryan Gass	920-470-8608	Sublim4386@yahoo.com
Tournament	Ryan Gass	920-470-8608	sublim4386@yahoo.com
Boy's Tournament	Rob Sipes	847-800-6718	icor919@hotmail.com
Co-Girl's	Ryan Krause	585-6318	Ryankrause1973@gmail.com
Tournament			
Co-Girl's	Steve Werner	540-0082	Stevew@tri-phase.com
Tournament			
Registration	Rachel Sommer	740-2122	Raleke10@hotmail.com
Volunteer	Kristin O'Connor	419-7474	Krocs225@gmail.com
Fundraising	Tod Turkow	920-841-6672	tkturkow@new.rr.com
Board Advisor	Tod Turkow	841-6672	tkturkow@new.rr.com
Assistant Travel	Scott Schanhofer	450-0239	sschanhofer@ymcafoxcities.org
Website	Tamara Rozmarynowski	920-433-7632	tlrozmarynowski@integrysgroup.com
Information Tech.	Dave Much	740-3236	Dmuch22@gmail.com

Policies & Procedures GYS Board Selection

Open Board Positions are posted on *greenvilleyouthsports.com* whenever an open position arises.

Board positions are filled at the annual meeting in the fall in preparation for the upcoming season. There are times when an open position may be filled immediately – based on need, or as an interim position.

- 1. Anyone interested in applying for a position on the GYS board must contact the board via email and supply a letter of interest for consideration
- 2. The GYS board must vote on all positions to be filled.
- 3. The job description to the current opening applies to the responsibly of the position.
- 4. All perspective members must pass a criminal background check.

GYS Board

Key Position Job Descriptions

President:

- Schedule & run GYS Meetings
- Set agenda to GYS Meetings
- Develop, research, and report on any new ideas for GYS
- Provide information to Board Members, volunteers, and community when called upon
- Provide updated information to Website Coordinator
- Keep all positions on the board full
- Appoint people to new or special projects
- Assist with registration, tournaments, league play, opening day, etc...
- Assist Board Members & Coordinators when needed
- Attend all Board Meetings
- Represent GYS at town functions
- This is a volunteer position
- This position will have 1 vote at a GYS Board Meeting

Vice President:

- Schedule & run GYS Meetings when President is not in attendance
- Set Agenda to GYS Meetings when President is not in attendance
- Develop, research, and report on any new ideas for GYS
- Provide information to Board Members, volunteers, and community when called upon

- Provide updated information to Website Coordinator
- Help the President keep all positions on the board full
- Help the President appoint people to new or special projects
- Assist with registration, tournaments, league play, opening day, etc...
- Update Action Register
- Attend all Board Meetings
- Represent GYS at Town Functions
- This is a volunteer position
- This position will have 1 vote at a GYS Board Meeting

Secretary:

- Take Board Meeting Minutes
- Provide statistical reports prior to next meeting
- Create and maintain data bases, files, and contact lists
- Typing and mailing correspondences
- Provide information to Board Members, volunteers, and community when called upon
- Assist with registration, tournaments, league play, opening day etc...
- Develop, research, and report on new ideas for youth sports
- Provide updated information to Website Coordinator
- Attend all Board Meetings
- This is a volunteer position
- This position will have 1 vote at a GYS Board Meeting

Treasurer:

- Prepare monthly Financial Reports of Bank Accounts and Activity
- Assist with registration, tournaments, league play, opening weekend, etc.
- Attend all GYS Board meetings
- Make all bank deposits
- Disburse Checks as Needed
- Pay umpires twice a month based on result sheets.
- Mail the remaining unclaimed umpire checks at seasons end.
- Reconcile Checkbook monthly
- Give oral and written report at each Board Meeting Order checks as needed.
- This position will have 1 vote at a GYS Board Meeting
- Prepare cash boxes for Opening Day
- Prepare cash boxes for tournaments
- Disburse checks for Tournament Teams' registrations
- Purchase stamps as needed
- Volunteer Position

Facilities Director:

- Coordinate rental agreement for and delivery/pick-up of field grooming equipment.
- Maintain and repair grounds during season.
- Purchase equipment needed to maintain grounds.
- Help in concession stand as needed
- Transfer necessary supplies for concession stand
- Take down and put up batting cages each season

- Coordinate park and grounds maintenance projects as needed
- Research products and equipment to better serve GYS
- Assist with registration, tournaments, league play, opening day, etc.
- Attend all board meetings
- This volunteer position is 1 vote at a GYS Meeting

League Directors:

- Coordinate coaching positions (solicit volunteers if needed)
- Organize and oversee try-outs
 - o Coordinate league try-outs with the high school gym schedule (as needed per league)
 - Set Date and reserve facilities
 - Notify coaches and parents/players
 - o Organize and document the draft and draft selections
 - Schedule and coordinate a coaches meeting (date/location), which should include the following:
 - Introductions
 - Expectations of coaches
 - League Rules
 - Discuss sportsmanship and the required umpire clinic attendance
 - Enter team rosters in Jevin system
- Seed playoff teams and keep track of wins/losses for each team
- Settle disputes or bring them to the board for resolution
- Oversee league play
- Attend and assist with registration, tournaments, league play, opening day, etc.

- Attend all monthly board meetings
- Each league director is 1 vote for the GYS board
- This is a volunteer position

Travel League Director:

- Coordinate coaching positions (solicit volunteers if needed)
- Attend meetings held for traveling teams prior to the start of the season
- Schedule and coordinate parent meetings (if necessary)
- Coordinate coaches, teams and rosters
- Attend and assist with registration, tournaments, league play, opening day, etc.
- Inform board of traveling team schedules
- Work with diamond schedule for scheduling fields
- Schedule tournament team try-outs
- Attend all monthly board meetings
- This position will have 1 vote for the GYS board

GYS League Boundaries

Greenville Youth Sports supports an *open* boundary policy. This allows all kids 12 years and younger (4 years old by Sept. 1st) interested in playing in Greenville the opportunity to play here. All kids over 12 years of age and age eligible for GYS Travel League play, must live in or attend an HASD school.

However, GYS is designed to support the Township of Greenville and its residents within the Hortonville Area School district.

GYS League Registration

Registration takes place each year online in January and a walk-in registration date in February. All registration forms for the upcoming season are posted on our website www.greenvilleyouthsports.com at the beginning of January of that year.

The requirements for registration are:

- Volunteer hours and Calendar sales from the previous season must be met prior to registering for the current season. Buyouts will not be accepted for past seasons.
- If you did not satisfy your volunteer hours or calendar sales in the prior year the amount will be added to your current year registration fees. This amount must be paid during the online registration in the current year.
- Current year calendar/volunteer hour buyout form
- Parent/Athlete concussion acknowledgement form

If you are interested in coaching, all coaching forms are available on the Jevin website. www.greenvilleyouthsports.com

GYS League Registration Refunds

GYS understands there are times when a parent or a child chooses not to participate after registration and fees are paid.

We are happy to refund the full amount of your registration fees, less anything owed from the previous year if applicable. All requests must be made prior to the first practice of the season for the player's age group.

If a parent or player chooses not to participate after the first practice takes place, NO refund will be provided.

All registrations must be received by March 31st excluding Tee Ball/Pee Wee League will be April 30th.

Coaches Selection – League Play

- 1. The decision of appointing head coaches is solely the responsibility of the GYS Board.
- 2. Head coaching positions are a one (1) year assignment.
 - a. A head coach will be given priority for the next year and/or for the next level if they volunteer again/do not relinquish their position.
 - b. GYS board has the right at any time to remove a coach from their position based on behavior issues and/or conduct that is detrimental to GYS.
- 3. The head coach is responsible for:
 - a. Scheduling practices through the Jevin website www.greenvilleyouthsports.com
 - b. Communication with their league director
 - c. Roster line-ups
 - d. Appointing assistant coaches and scorekeepers
- 4. If a head coach has a child entering the same league he/she is coaching, the child will be placed on their team.
- 5. If their child is already on a team the coach will only be allowed to coach that team.
- 6. To create a pure draft, the head coach can't name his assistant coach until after the draft. The assistant coach's job is to help the head coach with coaching the team.
- 7. Additional assistant coaches may be named after the draft.
- 8. Anyone interested in a head or assistant coaching position for a league team must consent to and pass a criminal background check.
- 9. All assistant coaches are given priority for a head coaching position if an open head coaching position is available the following year.
- 10. All head coaches will be credited their 2 volunteer hours for that (1) child they are a head coach for.

Policies & Procedures League Draft

9-12 year olds

ALL players must declare their age / grade at the time of registration and prior to draft day

- 1. If the head coach is new to the team and his or her child was an "A" Team tournament player, that child will be the team's 1^{st} round draft choice.
- 2. If the head coach is new to the team and his or her child was not on the "A" tournament team, that child will be the team's 4th round draft pick.
- 3. All siblings will automatically be placed on the same team. If the younger sibling was on the "A" tournament team, he or she will be the team's 1^{st} round draft pick. If the younger sibling was not on the tournament team, he or she will be the team's 4^{th} round draft pick.
- 4. No compensation will be given if a team who loses a player due to moving away, not playing baseball, etc.
- 5. The last place team from the previous year will have the 1st pick in each round of the draft. The only exceptions would be in the case of an expansion team or there were new second year players (4th or 6th grader) who signed up which would be drafted first in a separate draft to try and even up numbers on each team. The 1st place team of previous year will pick last in each round in the draft.
- 6. Balance number of players on each team by the last 2 rounds.
- 7. If a "B" tournament team is formed, these players are not considered "tournament team" players in regards to the rules of the league draft.
- 8. All players need to be at the tryouts to be eligible for the draft. If a player is not at the tryout, he/she will be drafted in order.

13-14 Year olds

(More information on the GYS website)

1. A tryout and an actual draft will be done for the 13 & 14 year old boys' league play.

- 2. The total number of participants at each level may dictate changes to team make up, selection, participation (play), etc. as deemed by the coordinator and board.
- 3. No one who registers will be 'cut' from league play / team formation

15 Year olds and older

- 1. The 15 year old tournament team is determined by the Hortonville High Schools baseball tryouts. Those who make the high school team will make up the tournament team for GYS.
- 2. GYS will hold a tryout for those who would like to participate on the tournament team, but did not make the HHS team roster spots are not guaranteed just for trying out.

The Draft Order

The draft order for the upcoming season for Minor, Junior, Major and Senior League play is determined based upon the following criteria:

- 1. The playoff champion choses last
- 2. The playoff runner-up choses second to last
- 3. Then selections are based upon the regular league season results

Tie breakers for draft order are based upon the following criteria:

- 1. Overall record
- 2. Head to head
- 3. Coin flip

League Expansion Team(s)

- 1. Expansion teams will pick continuously in the draft to fill their team with older children. e.g. In the Minor League the team will pick the 10 year olds in the draft until they have the equal amount as the team with the lowest number of 10 year olds.
- 2. Expansion teams will pick first in the minor/junior and major/senior league drafts. Last place team of the previous year will pick second and so on.
- 3. Coaching rules and draft rules still apply to expansion teams.

League Reduction

- 1. Should GYS determine the need to reduce the number of teams in either the minor/junior or major/senior leagues because of overall numbers, the players remaining from the dropped team will re-enter the draft and will be picked before the open draft in a dispersal draft.
- 2. The draft rules will be followed for the dispersal draft; the last place team with the least number of both 10 year olds (minor leagues) and 12 year olds (major leagues) players will pick first.
- 3. If the head & assistant coach from the eliminated team(s) are still interested in coaching, they will be given first consideration for any open positions.
- 4. The GYS Board will determine which team(s) to eliminate.

Policies & Procedures

Pee Wee/Tee Ball

- 1. All players are assigned to a team by the pee wee/tee ball coordinator.
- 2. All teams will be as close as possible by age & sex.
- 3. All applicable boys and girls will be in pee wee/tee ball. (no moving up to the next division early).
- 4. No favor granting will be given for placing children on a particular team. Special circumstances need to be approved by the GYS board.
- 5. All siblings will be placed on the same team.
- 6. Tee Ball will be 3 innings or 45 minutes of play, not including Pee Wee.

Policies & Procedures

Girl's Coach Pitch / Boy's Machine Pitch

- 1. Teams will be assigned by the coordinator.
- 2. Girls will be assigned to Girls Coach Pitch teams based upon the total number of girls registered.
 - a. Girls can choose to participate on a Machine Pitch Team
 - b. We encourage the girls to participate in Coach Pitch
- 3. Boys will be assigned to Machine Pitch teams based upon the total number of boys registered.
 - a. Boys cannot participate on a coach pitch team.

- 4. No favor granting will be given for placing children on a particular team. Special circumstances need to be approved by the GYS board.
- 5. All siblings (of the same gender) will be placed on the same team.

Girl's Coach Pitch /

Boy's Machine Pitch

League Rules

- 1. Teams will be established by the League Director prior to the start of the season. Any modifications and/or changes must be approved in writing by the coaches and director.
- 2. Late entries will be assigned by the director by roster size and player ages.
- 3. Machine Pitch League will utilize a 9" little league regulation baseball.
- 4. Coach Pitch League will utilize an 11" regulation softball.
- 5. Each year, teams will be selected using an auto draft process.
- 6. Teams must start the game with at least (8) players.
- 7. A game will consist of (6) innings or a 1 hour and 30 minute time limit, whichever comes first. No new inning will start after 1 hour and 30 minutes, tie games included.
- 8. In the event of inclement weather, (4) innings will constitute a complete game.
- 9. (3) Coaches are allowed on the field during offense; (1) on first, (1) pitching and (1) on third. All other coaches are required to be in the dugout.
- 10. (2) Defensive coaches are allowed on the field during defense; (1) in the outfield and (1) positioned behind home plate. The home plate coach will assist in tee removal, assist the catcher and call foul balls.
- 11. A coach will pitch to his or her own team.
- 12. A coach will pitch for girls from a distance of 25-feet. Discretion may be used and the pitcher may move closer or farther back depending on the batters ability.

- 13. The pitching coach is not allowed to instruct any base runners. They may however instruct the batter.
- 14. The pitcher must hold the ball up to show the defense that the ball is being pitched.
- 15. The pitching coach must avoid a hit ball and attempt to get out of the way so that the child playing the pitching position can field the ball. In the event it hits the pitching coach, the ball is still live and must be played. In the event the ball hits the pitching machine or the bucket of balls, the batter and will receive first base. All other base runners will advance (1) base.
- 16. The ball shall be hit at least 15-feet in order to be considered a playable hit. If the ball lands on the 15-foot arc, the ball is in play. If an arc is not chalked, create one in the dirt that both teams can agree upon prior to the game starting.
- 17. Batters in the coach pitch league will get (4) pitches from his or her coach. If after (4) pitches they do not get a hit, the player gets (1) chance to hit off the tee. If the (4) pitch is hit foul, the batter will receive another pitch until they get a hit, miss or do not swing. Any hit off the tee is held to a single regardless of an overthrow. Runners on base at the time a ball is hit off the tee may also advance ONLY (1) base. If they swing and miss or the ball goes foul, the batter is out. If the batter knocks the ball off the tee while lining up their bat, they get one chance to put it up and hit again.
- 18. Batters in the machine pitch league will get (5) pitches from the machine and the same rules above apply.
- 19. No walks, half swings or bunts allowed.
- 20. If the batter throws the bat, they will receive (1) warning. If they throw the bat a second time, they will be called out.
- 21. The fielding team coach will be positioned on the field, in the vicinity behind second base. This coach must be on the outfield grass and is allowed to instruct players between outs.
- 22. The catcher must remain behind the catcher's line until the ball is hit.
- 23. The catcher must wear a helmet and a protective face mask.
- 24. A coach may not make contact with a runner until play has stopped or the runner will be called out.
- 25. (3) outs or (6) runs constitutes an inning.
- 26. All players play defense. Regular infield and the extras play in the outfield.
- 27. Outfielders must remain on the outfield grass or 20-feet behind the bases.
- 28. First, second and third baseman should be within (3) to (5) feet of the base until the ball is hit. The pitcher must stay next to the coach/pitching machine until the ball is hit.

- 29. All players are to remain on the bench and in their batting order. Any player batting out of order will be considered out. Play continues with the correct batter.
- 30. Helmets are required for all batters and base runners.
- 31. When a ball is overthrown, runners may only advance (1) base. In the event of additional overthrown balls during the same play, the runners must remain on base and cannot advance. A player may not advance home on an overthrown ball.
- 32. Leading off bases is not allowed, if a runner leads off, they will be called out. The runner can move off the base when the ball crosses the plate.
- 33. Runners must stay in the baseline or be called out. The baseline is deemed (3) feet on either side of the straight line between bases.
- 34. Play continues until the defense stops the lead runner. (Ex: An outfielder throws the ball in and the shortstop has the ball and is holding it inside of the bases.) If base runners continue to advance, they will be instructed to go back to their original base. It is the batting coach's responsibility to instruct his base runners.
- 35. A single umpire is in charge of the game and his/her judgment calls will be final at the time of the call. Any disputes over the written rules of this league or the rules of baseball will be handled by a special meeting of the coaches involved and representatives of the board. No arguing of the rules during the game.
- 36. Water or Gatorade only in dugouts. Each team is responsible to clean up after each game.
- 37. Moving players around to play the batter is not allowed.
- 38. If a base runner makes contact with a hit ball while running the bases in fair territory, they will be called out.
- 39. Players must be rotated between positions. Within the first (4) innings, players cannot play one position more than (2) innings and they have to play in the infield and outfield at least (1) inning. The catcher position is not considered an infield position for machine pitch league, however the catcher position is considered an infield position for the coach pitch league.
- 40. Any bats are fine.
- 41. The umpire ruling is final and if there are any questionable calls, both coaches need to consult the umpire. Any disagreements must be addressed with the Director or Umpire Coordinator, not the umpire on the field.
- 42. Coaches are responsible for their actions, player conduct, and crowd control. Please lead by example, show good sportsmanship.
- 43. Any violation of the rules will be brought in front of the board.

Girl's 10U/Junior League Softball Rules

- 1. The league teams will now play according to a combination of age and grade, not just grade as in the past. All 3rd & 4th graders along with any 5th graders who have not turned 11 before January 1st of current year. We will use the January 1 cutoff date, for example any girl that turns 11 on or after January 1 of this current year will play in the 10U Junior league and any girls that turned 11 before January 1 of this current year will play in the 12U Senior league.
- 2. 35 Foot pitching distance will be used. (measured from back of the plate to the rubber).
- 3. 11 inch softball will be used in league play.
- 4. All batters and runners must wear helmets with a face mask.
- 5. Catchers MUST WEAR protective chest, face, and leg gear during practices and games.
- 6. A game consists of 6 innings or 90 minutes time limit, whichever comes first. A 10 run rule applies after 5 innings and no more than 4 runs can be scored per inning. If a game is tied at the time limit, it will remain a tie. No new inning will be started after 90 minutes. The plate umpire will keep the time limit and the next innings starts with the last out of the previous inning. A full inning is allowed to be played up to a maximum of six (6), as long as there is any time remaining at the end of the previous inning. A time limit exception is during the championship game.
- 7. A line up consists of 10 players. To start a game a team must have a minimum of 6 players. Once a game begins a team can play with less than 6 due to injury, health, etc.
- 8. In case of rain, the Board will determine if games are to be played. First check the website, then Face Book. There will be an email sent to the head coaches and also be a sign posted at the park for rain outs.
- 9. During the time that your team is at bat, only one girl is allowed to be on deck and she must be wearing a helmet with an attached face mask.
- 10. Coaches must remain on the bench when their team is in the field.
- 11. Coaches must remain in the coaches' box when their team is at bat.
- 12. Only 1 time out per inning is allowed for the coach to talk to the pitcher. A second time out will constitute a change of pitchers.

- 13. The home team is listed first on the schedule and will be in the 3rd base dugout. The visitors will bat first and be in the first base dugout. Warm ups by the pitcher between innings are limited to 3 pitches. A new pitcher is allowed 8 warm up pitches.
- 14. Any player once removed as a pitcher may re-enter as the pitcher only one time, but not in the same inning.
- 15. Any player can pitch, but they can only pitch a maximum of 3 innings.
- 16. A younger player(3rd/4th grader) that is <u>not</u> advancing to the next level league the following year is required to pitch one inning within the 1st, 2nd, or 3rd inning. If the game is expected to go into the 6th inning then a younger player that is not advancing to the next level league the following year is required to pitch an additional inning. In other words: if the game goes 6 innings, then a younger player that is not advancing to the next level league is required to pitch 2 innings. (The "younger player" does NOT need to be the same player in both innings and it is recommended that it is actually a different player, if possible in order to develop more pitchers.)
- 17. A runner is not allowed to lead off until the ball crosses home plate. The umpires are going to be watching this very closely. The team will be warned once about leading off early. After that runners will be called out for leaving the base early.
- 18. Stealing a base is allowed if the ball goes out of the catcher's box. However, a player cannot steal home. Only one base can be stolen per batter regardless of what happens with the throw from the catcher. No matter what happens when stealing, the runner must stop at 3rd base and wait for a batter to hit them in.
- 19. OVERTHROWS: A runner may advance only <u>ONE base per overthrow</u>, with TWO bases maximum per play. (Examples: 1. The ball is hit to SS who overthrows 1st base, the runner then heads to 2nd base...meanwhile the 1st baseman picks up the ball and throws wildly to 2nd in an attempt to get the runner out, but instead overthrows 2nd base and the goes out to leftfield...the runner then can advance to 3rd base but no further.
- 2. With runner on 1st base the ball is hit to SS who overthrows 2nd base in an attempt to get a force out at 2nd, this base runner then heads to 3rd base... meanwhile the ball is picked-up and thrown wildly to 3rd base in an attempt to get this runner out, but instead overthrows 3rd base ... the runner then can advance home.)
 - 20. No walks will be allowed. A batter will start with a count of 1 ball and 1 strike. The coach will pitch when ball 4 has been reached with in the count. Balls will not count from the coach, but strikes will.
 - 21. Coaches must pitch from the mound (the rubber). The "Pitcher/player" must have both feet in the circle when the coach is pitching.

- 22. A player must slide if she is being played on at any base except first base. A warning will be given by the umpire and then an out will be called if any other player on the team does not slide when a play is being made on them. Fielders must be in position to make the tag at the base to require a slide. If there is no play on the runner, then fielder needs to stay out of the runner's way to avoid injuries.
- 23. Bunting a pitch is allowed except when a coach is pitching.
- 24. Windmill pitching is preferred.
- 25. All players present must bat, and they must bat in continuous rotation. Batting out of order is an out.
- 26. If a pitched ball hits a batter, it is an automatic walk even if the ball hits the ground before it hits the batter. The batter MUST make an effort to move out of the way. It is the umpire's judgment as to whether an attempt was made. Exception: If the batter is making an attempt to swing/bunt and is hit by the ball, there is no walk.
- 27. Each player must play a minimum of 2 innings per game, one of which must be in the infield.
- 28. All four (4) outfielders must start on the grass until the ball is pitched.
- 29. No infield fly rule will be in effect.
- 30. Batter may not run on a dropped 3rd strike.
- 31. No infield practice is allowed on the game field before the game.
- 32. THESE RULES WILL BE FOLLOWED FOR ANY LEAGUE PLAY-OFFS AS WELL!

Girl's 12U/Senior League Softball Rules

WIAA Rules shall prevail, if rule is not covered below.

- 1. The league teams will now play according to age and not grade as in the past. We will use the January 1 cutoff date, for example any girl that turns 11 before January 1 of this current year will play in the 12U- Senior league and any girls that turn 11 on or after January 1 of this current year will play in the 10U Junior league and any girl that turns 13 before January 1 of this current year will play in the 14U Polar Bear Fast Pitch Club.
- 2. 40 foot pitching distance will be used (measured from back of the plate to the rubber).
- 3. 12" softball will be used in league play.

- 4. All batters and runners must wear helmets with a face mask installed. All batters, base runners, on deck batters, and catchers must wear helmets with a facemask.
- 5. Catchers MUST WEAR protective chest, face, and leg gear during practices and games.
- 6. Each game will consist of six (6) innings OR a 1 hour 30 minute time limit, whichever comes first. No new inning will start after 90 minutes, even if the game is a tie. The plate umpire will keep the official game time and use the last out of the previous inning as the start of the new inning to determine if time is remaining in the 90 minute time limit to play another inning. A full inning is allowed to be played up to a maximum of six(6), as long as there is any time remaining at the end of the previous inning. There will be a FOUR (4) run limit per inning throughout the game. The ten (10) run rule applies after five (5) innings. Exception: there is no time limit for Championship Game.
- 7. To start a game a team must have eight (8) players. The coaches must agree upon less than eight (8). Any substitutions for a team not normally on that team roster must be agreed to by the opposing team.
- 8. No metal spikes will be worn.
- 9. A pitcher may pitch no more than three (3) innings per game. A pitcher may re-enter as the pitcher only one (1) time, but not in the same inning.
- 10. The coaches are responsible for checking the pitching rubber distance from home plate. The correct distance measured from the back point of the plate to the rubber is 40 feet. If for some reason play starts at the wrong pitching distance and the game is beyond the first inning the play will continue through that complete inning and the pitching distance will be changed before the start of the next inning. If the play is still in the first inning the game will start over at the correct pitching distance.
- 11. There will be free substitutions at all times with all players batting.
- 12. Bunting is allowed. Once you show a bunt, you commit to either a bunt or pull back. You may not swing at that same pitch this is an automatic out.
- 13. Warm-ups by the pitcher between innings are limited to three (3) pitches. A new pitcher is allowed eight (8) warm-ups. Please keep the games moving.
- 14. Home team is listed first on the schedule and always takes the 3rd base dugout. Visitors bat first and will take the 1st base dugout.
- 15. Stealing is allowed. Runners cannot lead off until the ball crosses the plate. Once the ball is in the possession of the pitcher, base runners must either return to their original base or try to steal as long as they are not stealing home. You can only advance to home on a hit ball or a walk. Example #1 Runners on 1st & 3rd. Ball is pitched but not hit by the batter and was not ball 4. Runner on 1st can try to steal 2nd but the runner on 3rd cannot steal home because the ball was not hit &

there was no walk. Example #2 – Runner on 1st. Ball is pitched but not hit by the batter and was not ball 4. The runner on 1st can steal 2nd. If the ball is over-thrown at 2nd the runner can try to steal 3rd. If the ball is overthrown at 3rd the runner must stay at 3rd because the ball was not hit & it was not ball 4.

- 16. The batter may not run on a dropped third (3) strike.
- 17. The infield fly rule will not be used.
- 18. All four (4) outfielders must start on the grass until the ball is pitched.
- 19. A runner must slide if being played on at any base except first (1st) base. One warning per team, will be given by the umpire and then an out will be called if any other player on the same team does not slide when a play is being made at a base. Fielders must be in position to make the tag at the base to require a slide. It will be the umpire's judgment as to whether a slide was required.
- 20. A courtesy runner may be used for the catcher if there are already 2 outs in the inning to allow the catcher to start getting on her equipment.
- 21. If a ball goes out of play, the runners get the base they were going to plus one.
- 22. A coach may talk to his pitcher once per inning without removing her. A second trip to the mound for the same pitcher requires a pitching change.
- 23. If a pitched ball hits a batter, it is an automatic walk even if the ball hits the ground before it hits the batter. The batter MUST make an effort to move out of the way. It is the umpires judgment as to whether an attempt was made. Exception: If the batter is making an attempt to swing/bunt and is hit by the ball, there is no walk.
- 24. No abusive language of any kind will be tolerated. As a courtesy, no harassment of the opposition or umpires will be allowed.
- 25. The home plate umpire is in charge of the game. Judgment type calls will not be disputed. A clear cut rules violation or umpire mistake may be handled by the coaches involved, along with the umpires. Board Members will handle unresolved disputes.
- 26. Coaches are responsible for their actions, player conduct, and crowd control. Please lead by example what good sportsmanship looks like!!
- 27. All players present must bat, and they must bat in continuous rotation. Batting out of order is an out.
- 28. Carry-in beverages and food are not allowed. Team discount prices are available at the concession stand. Absolutely no dogs are allowed in the park at any time.

- 29. In case of rain the Board will determine if games are to be played. First check the website, then Face Book. There will be an email sent to the head coaches and also be a sign posted at the park for rain outs.
- 30. No infield practice is allowed on the game field before the game.
- 31. THESE RULES WILL BE FOLLOWED FOR ANY LEAGUE PLAY-OFFS AS WELL!

Boy's Major & Minor Little League Rules (Grades 3-6)

- 1. The Official Little League Rule Book will govern all play except special league rules noted herein.
- 2. The GYS board adopted the Little League Baseball's rule for pitch counts and is mandatory. This rule covers the Boys Major & Minor Leagues in GYS.
 - If a player pitches 61 or more pitches in a day, 3 calendar days of rest are required.
 - If a player pitches 41-60 pitches in a day, 2 calendar days of rest are required.
 - If a player pitches 21-40 pitches in a day, 1 calendar day of rest is required.
 - If a player pitches 20 or less pitches in a day, no day of rest is required.
 - Game limits 75 pitches for Minor League & 85 pitches for Major League.
 - The Pitch Count Rules will be in effect for all league & inter-league games Greenville teams will continue to count and manage pitch counts & player eligibility as if both teams were following Pitch Count Rules. A player may pitch no more than 4 innings per game. Failure to follow these rules will result in the forfeiture of the game where the rule violation occurred.
- 3. A coach may talk to the pitcher once per inning (trip to the mound) without removing that player. A second trip to the mound for the same pitcher in an inning requires a pitching change. Any player removed as a pitcher may **not** re-enter as the pitcher in the game.
- 4. A pitcher may catch in the same game if he has 40 or fewer pitches. Any more than that, he cannot catch in that game.
- 5. A total of 8 warm-up pitches are allowed in the 1st inning of a game or when a new pitcher enters a game. All other innings, <u>5</u> warm-up pitches will be allowed. Please work to keep the game moving by having a coach or another player (with a mask on) warm-up the pitcher if the catcher is not ready. <u>Warm-up pitches do not count towards the players pitch count.</u>
- 6. On-deck batters must have batting helmets on before entering the field of play.

- 7. No jewelry shall be worn by any players. Pitchers while on the mound cannot wear anything white or gray on their arms or hands, including batting gloves, sweatbands, or sleeves.
- 8. All players must play 2 full innings in the field and bat in the rotation for the entire game. 10 players will be allowed to play in the field (4 outfielders) please do everything possible to meet this requirement in case a game is shortened due to weather, the 10-run rule or players needing to leave early. To start the game, a team must have 8 players. Once a game begins, a team can play with less than 8 players due to injury, health, other.
- 9. The 10-run rule will apply after 5 innings of play have been completed. No new inning will start after 1 hour & 30 minutes, even if it's a tie game. The game will end in a tie in that situation. A game must complete 4 innings if the home team is behind or 3 ½ innings if the home team is ahead to constitute a complete game. If the team cannot......
- 10. There is a 6-run-rule limit per inning (6 run maximum per inning or play).
- 11. A player must slide if he is played on at any base except first base. There are no headfirst slides allowed at any time. Umpire's judgment will prevail with this rule.
- 12. There is **no** infield fly rule in effect during league play.
- 13. Base runners are not allowed to leave the base until the pitch crosses the plate. Leading off early is considered an out no pitch. Base stealing will be allowed once the pitch crosses home plate.
 - a) <u>MINOR League ONLY</u> base runners may only advance one base. No stealing of home is allowed. Once a runner has reached 3rd base, he can only advance based on what the batter does. He cannot advance on an overthrow.
 - b) MAJOR League ONLY base runners may advance more than one base including home. A player may not steal home, but may advance once the ball, in control of the catcher, crosses the plate back into the field of play.
- 14. If a throw is made and the ball is inside the fence the ball is live for Major league. If there was an overthrow during Minor league the base runner may only advance on base at their own risk. Exception is Diamond A where the umpire may rule the ball out of play on a overthrow to first base and the play becomes dead ball and only one base advancement per runner. Example would be an overthrow that is still in the fenced area of diamond and umpire may rule overthrow and one base dead ball situation. If umpire does not rule out of play everything will still be live if ball is still inside the fence area. Minor league is one base only on an overthrow no matter what happens after at their own risk.
- 15. The home plate umpire is in charge of the game. Judgment calls will not be disputed. The coaches involved and the umpires may handle any rules violations or disputes. The GYS Board will handle unresolved disputes.

- 16. Players must remain in the bench area at all times when not actively playing or warming up. All other persons should avoid the bench area to allow the coaches & players to remain focused on the game.
- 17. No more than 3 coaches should be in the dugout during the game.
- 18. There will be no infield practice before a game on the game field.
- 19. Coaches are responsible for their actions, player & team conduct and crowd control. Please lead by example & show good sportsmanship!!!
- 20. For ease of dugout assignment the home team will use the 3rd base dugout.(No exceptions)

Boys 13U / 14U / 15U / 16U / 17U League Rules

Please refer to the website www.fvybl.com

Policies & Procedures

Coaches Selection - Tournament Play

- 1. All individuals interested in head coaching a tournament team must notify the board president of their interest no later than August $\mathbf{1}^{st}$ prior to the upcoming season via email to: gyspres@greenvilleyouthsports.com
 - a. Coaches will be determined by: applications, their previous year's performance and experience (not based on wins and losses) recommendations, survey results and survey comments.
 - b. Tournament coaching positions will be appointed prior to the tryout.
 - c. Tournament coaching selection is the sole responsibility of GYS Board.
- 2. The head coach <u>will not</u> be allowed to appoint an assistant coach before the try-outs and the final tournament team is selected.

- a. A tournament team may have up to two (2) additional assistant coaches to help during tournament games (on the bench).
- b. Other assistant coaches and/or responsibilities will be named/assigned after the final team roster is made per the coach's decision. For example: team scorekeeper, bench coach, and practice assistant coaches.
- 3. All coaches may be evaluated in a year end survey provided to the parents and assistant coaches of their team.
- 4. The head coach & assistant coach applicants must consent to and pass a criminal background check.
- 5. Coaches selected must not have any infractions against them from the previous year of coaching. (i.e. uniform infractions, conduct infractions, code of conduct infractions, etc.)

Policies & Procedures

The Tournament Team

- 1. GYS Board sponsors and allows for a single tournament team at each playing level starting with Coach Pitch through 14 year old boys and 14U girls.
- 2. Each Tournament Team will consist of at least 12 players and a maximum of 14. (Deviations from the standard 12 player tournament team can be made **ONLY** if certain and specific criteria are met.)
 - a. Number of tournament team tryout participants (larger numbers might mean a larger tournament team.
 - b. The depth and the ability of those participating in the tryout. (not all participants will be qualified to participate on a tournament team if the skillset is not there)
- 3. A Tournament Team can consist of up to 14 players <u>IF</u> it is determined by the Head Tournament Coach to do so.
- 4. If there are more than 24 participants at a tryout <u>AND</u> after the final selection of 12 players (or 14 players as noted above) has been made; a volunteer may submit a formal request to the Board for support of and the allowance of an additional tournament team at that level a "B" team.

- i. A second tryout must be conducted for ALL those who did not make the Tournament Team originally.
- ii. If a player did not tryout originally; they will not be allowed to tryout for the "B" team
- iii. Any and all players selected to the Tournament Team cannot choose not to participate on that team and tryout for the "B" team.
- iv. It is not guaranteed the "B" team will be entered into the Greenville tournament if space does not allow.
- 5. All "A" Tournament teams for ages 9U thru 12U will participate in a minimum of 4 to 5 tournaments throughout the summer. GYS will sponsor the tournaments costs for up to \$1500.00 total. All "A" Tournament teams for ages 7U and 8U are \$800 per tournament and "B" Tournament teams for ages 7U and 8U are \$600. Any additional tournament fees or costs will need to be approved by the board and additional cost covered by the team. GYS will sponsor "B" team tournament fees up to \$1000.00. Any additional fees/costs will be covered by the team.
- 6. Fees for "A" Tournament Team Players 7U 12U will be \$50 and fees for "B" Tournament Team Players 7U 12U will be \$25.
- 7. GYS tournament costs not used by a tournament team will not carry over in any way; these are use it or lose it funds.
- 8. Players must be a registered member of GYS league program to participate.
- 9. The Head Coaches child(ren) must go through the tryouts and <u>are not</u> guaranteed a spot on the roster.
- 10. All tournament participation applications must be turned into and approved by the "Tournament Coordinator" PRIOR to entering a tournament.
- 11. Parents must accept the responsibility and commitment to the team; work additional service hours during the Greenville tournament(s), and purchase the GYS team uniform for their child(ren).
 - a. All teams will wear the same uniforms as in years prior to 2017. The uniform consists of the Greenville jersey and white pants.
 - b. In 2017, teams will have an option to purchase an alternate uniform, which will be the same design for all teams, only if the team unanimously chooses to exercise this option as a team.

- c. The alternate uniform is not permitted to have any sponsor logos on any piece of the team uniform. (i.e. jersey, pants, hat, etc.)
- d. Only the board approved Greenville Youth Sports or Greenville Griffin logos will be permitted on the alternate uniforms.
- 12. Parents are expected to conduct themselves appropriately at all tournaments and follow and respect the tournament rules (including "carry ins" remember your words and actions represent our organization and our town.)
- 13. The head coaching positions are a 1 year appointment.
- 14. Coaches are required to wear the board approved "Coaches Uniform" at all tournaments.
 - a. The Board will purchase the uniforms for the head coach and 1 named assistant coach.
 - b. All other assistants must also be in uniform at **ALL** tournaments and must purchase their own uniforms to be allowed on the field or within the dugout.
 - c. If a new uniform is needed, the coach should contact the tournament team coordinator.

Policies & Procedures

Softball Tournament Team Specifics

All Policies and Procedures for the boys' tournament teams apply to the girls with the following exceptions:

- 1. Tryouts for girls softball tournament teams will follow the following order:
 - a. 14 and under
 - b. 12 and under
 - c. 10 and under
- 2. All coach pitch girls are allowed to try out for 10 and under tournament team softball.
- 3. Girls have the right to try out for their 'age' eligible vs. 'grade' eligible tournament team. However, if they do try out, and are selected to the team, they have to play at that level.

4. Secondary or "B" team(s) cannot be formed until after all levels of tournament teams have been formed.

Policies & Procedures

Tournament Team Tryouts

- 1. A tryout date will be set by the GYS Board. Any information regarding the tryouts will be passed onto all the league coaches to pass out to all players. It will also be posted on the GYS website.
- 2. The head coach will select 2 or 3 adults, 18 or older; to assist in the evaluation of players during tryouts and will help the head coach pick the tournament team through a tryout.
 - A. The 2 or 3 other adults helping pick the tournament team can't have a child trying out for that specific team.
 - B. A board member is to be present at each tryout; their job is to observe and ensure fairness. The observer can't be part of the selection committee.
 - C. Board members are allowed to be a part of the evaluations.
- 3. The recommended tryout format is to evaluate the players' skills in fielding, throwing, hitting, speed, and agility.
- 4. A "make up" tryout can be granted per approval of the head coach and tournament team coordinator for an excused absence. The tryout must be pre-arranged and posted in advance of the initial tryout.

Note: If a 'Make up' tryout is needed/added, the tournament team roster cannot be set until <u>AFTER</u> the make-up tryout.

Policies & Procedures

Tournament Team Practices

- 1. League team practices have priority over tournament team practices in regards to field scheduling and player attendance.
- 2. We expect our tournament team coaches to use discretion and take into account players family and personal time when scheduling practice time during a week. We expect our coaches to use common sense in regards to excessive practice.
- 3. We expect our tournament team coaches to ALWAYS keep the athletes best interest in mind; especially when it comes to pitching. We do not want our athletes over throwing and doing damage to their young arms.
 - a. Tournament team coaches are encouraged / recommended to communicate with the league coaches and together manage the total number of pitches thrown in a week as well as days of rest.
 - b. It is encouraged / recommended tournament coaches will manage their 4tournament pitchers by a <u>"Pitch Count"</u> vs. using the tournament rules; typically written as "numbers of innings".
 - **C.** The GYS Board recommends and **STRONGLY** encourages **ALL** coaches to only allow pitchers to throw 180 pitches in a 7 day period.

Policies & Procedures Lightning Policy

The lightning policy is the same as the WIAA lightning policy.

1. When thunder is heard, or a cloud-to-ground lightning bolt is seen, the thunderstorm is close enough to strike your location with lightning. The 'Game' being played or 'Practice' taking place or scheduled, all play is to be suspended and everyone is to take shelter immediately.

- a. The dugouts and bleachers are **NOT** considered 'Safe Shelter'
- b. Safe shelter is considered to be: in an enclosed structure, or in a vehicle
- 2. Thirty-minute rule. Once play has been suspended, we wait at least 30 minutes after the last sound of thunder is heard or flash of lightning is witnessed prior to resuming play.
- 3. Any subsequent thunder or lightning after the beginning of the 30-minute delay; resets the clock and another 30-minute delay begins.

Policies & Procedures

Misc. Policies and Procedures (put this somewhere else – should this be a separate link for coaches?)

COACHES CODE OF CONDUCT

The athlete/coach relationship is a privileged one:

Coaches play a critical role in the personal as well as athletic development of their athletes. They must understand and respect the inherent power imbalance that exists in this relationship and must be extremely careful not to abuse it.

Coaches must also recognize that they are conduits through which the values and goals of a sports organization are channeled. Thus how an athlete regards his/her sport is often dependent on the behavior of the coach.

The following Code of Conduct has been developed to aid coaches in achieving a level of behavior that will encourage their athletes in becoming well-rounded, self-confident and productive human beings.

Although this code is directed toward coaching conduct it equally applies to other members of the "Team Leadership Staff" i.e. assistant coaches, score keepers, and parent volunteers. It is assumed each of them act in cooperation with one another to construct a suitable environment for each athlete.

Coaches have the Responsibility to:

- Treat everyone fairly within the context of their activity, regardless of gender, place of origin, color, sexual orientation, religion, political belief or economic status.
- Direct comments and/or criticism at / regarding the performance rather than at the individual athlete.
- Consistently display high personal standards and project a favorable image of their sport and coaching.
- Refrain from public criticism of fellow coaches, athletes, or officials
- Abstain from the use of tobacco products while in the presence of her/his athletes.
- Abstain from drinking alcoholic beverages when working with athletes.
- Refrain from the use of profane, insulting, harassing or otherwise offensive language in the conduct of his/her duties.
- Ensure that the activity being undertaken is suitable for the age, experience, ability and fitness level of the athletes and educate athletes as to their responsibilities in contributing to a safe environment.
- Consider the athletes' future health and well-being as foremost when making decisions regarding an injured athletes' ability to continue playing or training.
- Treat opponents and officials with due respect, both in victory and defeat and encourage athletes to act accordingly.
- Actively encourage athletes to uphold the rules of their sport and the spirit of such rules.
- Conduct practices and games in a manner so as to allow optimum success.

COACHES MUST:

Name of Coach:

- Ensure the safety of the athletes with whom they work. At no time become intimately and/or sexually involved with their athletes. This includes requests for sexual favors or threat of reprisal for the rejection of such requests.
- Respect athlete's dignity; verbal or physical behaviors that constitute harassment or abuse are unacceptable.
- Never advocate or condone the use of drugs or other banned performance enhancing substances.
- Never provide under age athletes with alcohol, never encourage its use.

I have read and understand the above statements and agree to conduct myself in a manner that demonstrates the standards established in the Coaching Code of Conduct and Coaching Code of Ethics.

		•
Signed:	 	

Organization: Greenville Youth Sports Inc. Date:

Policies & Procedures

Field Closures / Cancellations & Batting Cage Use

When it is determined the fields are not in playing or practice condition and the board decides to close the fields for the day/night we:

- 1. Do not allow teams to be on the infields or outfields on the day/night of the cancelation / closure PERIOD
- 2. Have the Batting cages open for use but they must be reserved through the Diamond Scheduler
- 3. Have the outlying grass areas of Community Park available (not outfields)
- 4. Have the open grass areas of the Middle School available
- 5. Have Jennerjohn Park available
- 6. Have Lions Park available
- 7. Have the Greenville Sports Complex available (if it is not being used already)

Policies & Procedures

Field and Facility Use

The Town of Greenville entrusts GYS to manage the use of Community Park for Baseball and Softball activities throughout the spring and summer months from April through July of each year.

However, these spaces are public spaces and free to use by anyone. Prior to setting up and/or arranging the use of the baseball and /or softball fields for group events during this time period, the group, organization, family, or individual must contact the Town Hall and GYS to determine availability and to reserve the space.

If the fields are to be used, and need to be managed or prepped for use (dragged, linen and the use of lights). Arrangements must be made with GYS, and a field use charge will be accessed based upon time, equipment and supplies.

GYS, may also be available to support your event with concession stand sales. However, arrangements need to be made no less than 30 days in advance of your event, and a charge will be accessed for time, product cost, and a small profit to support GYS.

Policies & Procedures

Purchases and Use of GYS Funds

As board members there are times when each of us will need to purchase something for use for the organization: i.e., team equipment, uniforms, diamond dry, copies, office supplies, food items, maintenance equipment, etc. Though all board members have the authority to purchase needed (necessary) items for the organization, there is still the need for maintaining fiscal responsibility to the funds entrusted in us.

Therefore: Any and All purchases exceeding the individual cost of \$75.00 per item must be submitted to the voting board members and approved by a majority vote PRIOR to purchasing.

In addition, ALL purchases of an individual cost of less than \$75.00 per item, and if the total purchase of the item needed exceeds \$200.00, these purchases must also be pre-approved by the voting members of the board by majority vote PRIOR to purchasing.

It is understood all purchases under an individual cost of \$75.00 per item, and with the total purchase exceeding \$200.00, not be purchased individually for the sole purpose of avoiding the need for preapproval. Such practice could lead to immediate dismissal from the board.

ALL purchases must be paid for in one of the following manners and a receipt of the purchase must be provided to the board treasurer.

- 1. Check written by the board treasurer
- 2. Use of GYS Debit / Credit Card
 - a. There are to be only two (2) Debit / Credit Cards in the boards procession
 - b. The Concession Stand Manager and the President are the authorized users and names are included on the cards
- 3. A board member may use their personal funds for the purchase and be reimbursed by the board treasurer.

***2017 ADDENDUM ***

Parents of 6, 7, and 8 year olds,

In an effort to clarify the tournament tryout process and inform parents of the upcoming changes to the cut-off date for tournament level eligibility next summer, this email has been drafted to include as much information as possible. Please take the time to read all information if you are interested in tournament team baseball through GYS. If you have questions regarding this process, please contact the Tournament Team Coordinator (Rob Sipes, icor919@hotmail.com) or the individual team coaches below.

Some reminders about tournament team eligibility:

To be eligible for any tournament team, the player must be registered and participating in GYS league baseball.

The Head Coaches child(ren) must go through the tryouts and are NOT guaranteed a spot on the roster

To be eligible to try out for the 7U year old tournament team this coming summer players cannot turn 8 years old prior to April 30, 2017)

To be eligible to try out for the 8U year old tournament team this coming summer players cannot turn 9 years old prior to April 30, 2017)

The date will change for Summer 2018 tournaments and teams due to Little League changing policy. The new cut-off date will be August 31, 2018.

Parents must decide which age group their son(s) will try out for, as players can only try out for 1 tournament team - either the 7U or 8U age group. Players who tried out for the 9U tournament team last fall are not eligible to tryout for another age group

Tryout information is as follows for both age groups.

7U - Sunday, April 23rd from 1:00-2:30 PM @ Greenville Community Park (corner of Highways 15 & 76) Diamond D. Arrive 30 minutes early. Backup date is TBD.

If your child is going to try out for the 7U tournament team, please contact Mike Nowak at nowakmd@yahoo.com prior to 4/21.

8U - Sunday, April 23rd from 2:30-4:00 PM @ Greenville Community Park (corner of Highways 15 & 76) Diamond D. Arrive 30 minutes early. Backup date is TBD.

If your child is going to try out for the 8U tournament team, please contact Travis Dahlke at travis.dahlke@expera.com prior to 4/21.

*Alternative tryout dates/times must be arranged with the coaches prior to the original tryout date.

Information regarding the selection of a 2nd

Team(s):

The board is aware of the tough decisions that some parents will have with the age change next year. We have begun discussions of having second teams at either level or a combination team with the need to have more players playing in preparation for the age change. There has been one parent contact the board who is interested in forming a second 8U team if the situation allows. This does not guarantee a second team or restrict other parents from submitting interest for either level after the tryout either. Therefore, it is important to review the policy.

The GYS Policies and Procedures state:

If there are more than 24 participants at a tryout AND after the final selection of 12 players has been made; a volunteer may submit a formal request to the Board for support of and the allowance of an additional tournament team at that level – a "B" team.

 i. A second tryout must be conducted for ALL those who did not make the Tournament Team originally. ii. If a player did not tryout originally; they will not be allowed to try out for the "B"

team

iii. Any and all players selected to the Tournament Team cannot choose not to participate on

that team and tryout for the "B" team.

iv. It is not guaranteed the "B" team will be entered into the Greenville tournament – if space

does not allow.

This means that we need every child that is interested in tournament team baseball at the 7U and

8U levels to register with the appropriate coach above and participate in the tryouts on April 23rd

.

*Alternative tryout dates/times must be arranged with the coaches prior to the original tryout

date.

Information about player responsibilities/fees and the tournament schedules for both levels:

***Tournament player fees are \$50/player ("A" Team) or \$25/player ("B" Team). These fees are

used to help offset the tournament entry fees (difference due to # of tournaments and support).

***Cost of the uniform (socks, pants, belt, jersey, hat) is approximately \$120.

***Expect to practice 1-2 times per week.

2017 7U Greenville Griffins Tournament Schedule: (*Subject to change*)

May 7 New London (Scrimmage)

June 2-4 Hortonville

June 10-11 De Pere

June 23-25 Kaukauna

July 7-9 Pulaski

July 14-16 Little Chute

2017 8U Greenville Griffins Tournament Schedule: (*Subject to change*)

May 7 New London (Scrimmage)

June 2-4 Greenville

June 9-11 Shiocton

June 16-18 Menasha

July 7-9 Clintonville

July 28-30 Plover (coach pitch)

Thank you for your support of GYS baseball and your interest in Tournament Team baseball. If you have any additional questions, the Tournament Team Coordinator (Rob Sipes, icor919@hotmail.com) or contact the individual team coaches above to inform them of your son's intent to tryout.