

HHH Little League – 6TBall Division – Special Rules

These are the special rules of the **6TBall Division** as designated by the HHHLL. To provide consistency for the players, please follow them throughout the season. They should be shared with coaches and parents, so everyone is fully aware.

Manager and Coaches – Only 4 adults, the manager and 3 coaches, will be allowed inside the fenced area. All adults invited inside the fenced area by the manager must have completed and filed a volunteer form with the HHHLL. Adult assignments are as follows:

When your team is at bat....

- One adult in the dugout always.
- One adult coaching first base.
- One adult coaching third base.
- One adult catching and instructing the batters.

When your team is in the field....

- One adult in the dugout always.
- Three remaining adults are on the field to instruct the fielders. Suggested locations would be one on the pitcher's mound and two in the outfield.

***** Let the kids play. No adult on the field should interfere with a playable ball in any way!**

Lineup

- All players that come to the game should be included in the lineup.
- Late arrivals to the field should be added to the end of the existing lineup and the opposing manager should be told of the addition.
- Lineups should be rotated from game to game to allow all players the opportunity to hit in all places throughout the lineup from top to bottom.

Batting

- All players must hit off the tee.
- A player bats until he has struck the ball into fair territory. After 5 unsuccessful swings, the coach/catcher will assist the batter in hand over hand fashion.
- There are no strikeouts.
- An inning ends when 3 outs are made or when 5 runs are scored.
- Bunting is not permitted.

Baserunning

- Batters may run out their hits for as many bases as they can get until either an overthrow occurs, or the ball is attempted to be returned to the infield and or is in the possession of a fielder. See rules below for overthrows and time outs.
- No leading off any base.
- No stealing
- Only one base per play will be allowed on overthrows regardless of the number of overthrows on that play.
- The runners get the base they were going to at the time of the first overthrow plus one additional base. The lead runner is the dictating runner if there is a question.

- No base is guaranteed on an overthrow; the runners must get to the extra base safely to achieve it.

Examples:

1. Man, on first, ground ball to shortstop, shortstop throws the ball into right field – runner on first can go no further than third, batter can advance no further than second.
 2. Batter gets a hit to right field, right fielder tries to throw him out at second base, the throw goes past second base and into left field – batter cannot run any further than third base.
- There are no headfirst slides allowed.
 - No sliding at Home Plate.

Defensive Positions

- A maximum of 10 players should be in the field – no more than 6 infielders, which includes the pitcher's position.
- Only one player should be positioned on the pitcher's mound.
- Every player should be given the opportunity to play both outfield and infield during a game and should be given the opportunity to play every position during the season.
- There are no Defensive outs at home plate.

Other Rules

- The game length is 1 hour. Play as many innings as you can in one hour and **do not keep score.**
- There are no official umpires at this level, so coaches will be required to make calls.
- The coach positioned on the mound for the defensive team is in the best position to do so and should make all safe and out calls on the field.
- Close calls should be made for the benefit of the offensive team.
- Play ends and time is out when the ball is back in the infield and in possession of an infielder. Time is called by the coach and base runners must return to the last base they safely touched.
- The infield fly rule is not in effect.

COACH PITCH

- 6Tball will move to coach pitch (2nd half of season if both coaches feel it is appropriate) – Coaches will pitch from 1 knee in front of the pitching mound.
- Same rules apply as above, EXCEPT NO PLAYER AT PITCHERS POSITION.
- A maximum of three pitches utilizing Coach Pitch is allowed for each batter. After three pitches you must revert to using a tee.